

## Software Functional Overview

### 3.1 Overview

The M785 is an IBM PC/AT compatible Notebook PC which supports the Intel uFCPGA Socket Pentium IV processor family. The following are the major features that M785 supports.

- § Microsoft PC99 logo and WinXP logo approval.
- § 14.1" XGA / 15.1" XGA, SXGA+ panel support.
- § APM 1.2 compliance
- § Support ACPI 1.0B (or above).
- § Support PCI 2.2 (or above).
- § Support AGP 2.0.
- § Support USB 1.1, 2.0
- § Support SMBIOS 2.3.
- § Support 400/533 Mhz CPU front side bus.

### 3.2 Summary of the BIOS Specification

Below is the summary of the BIOS software specification:

Controller Chip	Description
<b>BIOS Feature</b>	<ul style="list-style-type: none"> <li>§ Microsoft PC99 logo and WinXP logo approval.</li> <li>§ Support Boot Block / Crisis Rescue.</li> <li>§ APM 1.2 Compliance</li> <li>§ Support ACPI 1.0B (or above) Spec.</li> <li>§ Support PCI 2.1 (or above) Spec.</li> <li>§ Support SMBIOS 2.3 Spec</li> <li>§ Support AGP 2.0 Spec.</li> <li>§ Support, Windows 2000 and Windows XP.</li> <li>§ Support flash function including both DOS and Windows interface for new BIOS update.</li> <li>§ Support 2 different keyboards on same BIOS.</li> <li>§ Support boot from HDD and CDROM Drive.</li> </ul>
<b>CPU</b>	Auto detect the CPU type and speed for the Intel Pentium 4 based system
<b>DRAM</b>	Auto sizing and detection. Support PC-200/266 DDR SDRAM.
<b>Cache</b>	<ul style="list-style-type: none"> <li>§ Level 2 SRAM auto sizing and detection</li> <li>§ Always enable CPU L1 and L2 cache.</li> </ul>
<b>Shadow</b>	Always enable VGA and System BIOS shadow

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Controller Chip	Description
<b>Display</b>	<ul style="list-style-type: none"> <li>§ System auto detects LCD or CRT presence on boot and lid closed</li> <li>§ Support Panning while LCD in a display resolution greater than supported</li> <li>§ Support Microsoft Direct 3D</li> <li>§ Support AGP 4x BUS</li> </ul>
<b>Hard Disk</b>	<ul style="list-style-type: none"> <li>§ Enhanced IDE spec.</li> <li>§ Support auto IDE detection.</li> <li>§ Support LBA mode for larger capacity HDD.</li> <li>§ Support Ultra DMA 33/66/100.</li> <li>§ Support Fast PIO mode 1-4 transfer.</li> <li>§ Support 32 bit PIO transfer.</li> <li>§ Support Multi-Sector transfer.</li> <li>§ Support SMART monitoring.</li> </ul>
<b>Multi Boot</b>	Allow the user to select boot from HDD and CD-ROM
<b>Plug and Play</b>	Support PnP Run Time Service and conflict-free allocation of resource during POST
<b>Smart Battery</b>	Support BIOS interface to pass battery information to the application via SMBus.
<b>Keyboard Controller</b>	Support Fn hot keys, two Windows hot keys, built-in Glide Pad and external PS/2 mouse/keyboard
<b>PCMCIA</b>	Compliant with PCMCIA 2.1 specification.
<b>Power Management Support</b>	<p>The power management is compliant with ACPI 1.0B specification and supports the following power state:</p> <ul style="list-style-type: none"> <li>§ S0 (Full-On) Mode</li> <li>§ S3 (STR) Mode</li> <li>§ S4 (STD) Mode</li> <li>§ S5 (Soft-Off) Mode</li> </ul>

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## 3.3 Subsystem Software Functions

This section provides introduction on the software functions of the notebook subsystems and BIOS related function.

### 3.3.1 Key Chipset Summary

Following are the main chipsets used in the notebook:

Controller Chip	Vendor	Description
Processor	Intel	DT Pentium 4 (2.0, 2.2, 2.4, 2.6GHz)
North Bridge	SIS	SIS M650 + SIS 302LV
South Bridge	SIS	SIS 962
Video Controller	SIS	Embedded in SIS M650
PCMCIA Controller	ENE	CB1410
Supper I/O Controller	SMSC	LPC47N267
Audio Controller	SIS	Embedded in SIS 962
Audio Codec	Realtek	ALC201
Keyboard Controller	ENE	ENE KB3886
PMU Controller	Mitsubishi	PMU08
ROM BIOS	SST	49LF040A
IEEE 1394	SIS	Embedded in SIS 962
On board LAN	SIS	Embedded in SIS 962
BlueTooth	Not support	
Modem	MDC	AC'97 S/W Modem

### 3.3.2 System Memory

The system memory consists of SDRAM memory on 64-bit bus and the module size options are 128/256/512MB upward. The BIOS will automatically detect the amount of memory in the system and configure CMOS accordingly during the POST (Power-On Self Test) process. This must be done in a way that requires no user interaction.

Base SO-DIMM DRAM slot (Bank 0 & 1)	Base SO-DIMM DRAM slot (Bank 2 & 3)	Total Size
NIL	128MB	128MB
NIL	256MB	256MB
NIL	512MB	512MB
128MB	NIL	128MB
128MB	128MB	256MB
128MB	256MB	384MB

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128MB	512MB	640MB
256MB	NIL	256MB
256MB	128MB	384MB
256MB	256MB	512MB
256MB	512MB	768MB
512MB	NIL	512MB
512MB	128MB	640MB
512MB	256MB	768MB
512MB	512MB	1024MB

### 3.3.3 Video

The Video subsystem used External DDR memory of Video memory. The system will support the true ZV port, the Microsoft Direct 3D assist, simultaneous display, monitor sense for auto display on boot and VESA Super VGA function call.

### 3.3.4 Supported Video Mode

The following is the display modes supported by the SIS Mobility Video control in LCD only, CRT only, and simultaneous mode. The VGA BIOS will allow mode sets of resolutions greater than the panel size but only show as much mode display as will fit on the panel.

- **Supported Standard VGA Mode**

The VGA BIOS supports the IBM VGA Standard 7-bit VGA modes numbers.

Mode	Pixel Resolution	Colors	Memory
00h/01h	40*25	16	Text
02h/03h	80*25	16	Text
04h/05h	320*200	4	2-bit Planar
06h	640*200	2	1-bit Planar
07h	80*25	Mono	Text
0Dh	320*200	16	4-bit Planar
0Eh	640*200	16	4-bit Planar
0Fh	640*350	Mono	1-bit Planar

Mode	Pixel Resolution	Colors	Memory
10h	640*350	16	4-bit Planar
11h	640*480	2	2-bit Planar
12h	640*480	16	4-bit Planar
13h	320*200	256	8-bit Planar

Note: All Standard VGA Modes are limited to the standard VGA refresh rates.

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- **Supported extended video modes**

CRT device will support all listed VESA mode; and other devices such as PANEL & TV may be limited to the mode support due to their characteristics

CRT device will support all listed VESA mode; and other devices such as PANEL & TV may be limited to the mode support due to their characteristics.

VESA Mode	Pixel Resolution	Memory Model	Refresh Rates In (Hz)	Minimm Memory
100h	640 x 400	8-bit Packed	70	2MB
101h	640 x 480	8-bit Packed	60, 72, 75, 85	2MB
102h	800 x 600	4-bit Planar	60, 72, 75, 85, 100	2MB
103h	800 x 600	8-bit Packed	60, 72, 75, 85, 100	2MB
104h	1024 x 768	4-bit Planar	43(I), 60, 70, 75, 85, 100	2MB
105h	1024 x 768	8-bit Packed	43(I), 60, 70, 75, 85, 100	2MB
106h	1280 x 1024	4-bit Planar	43(I), 60, 75, 85	2MB
107h	1280 x 1024	8-bit Packed	43(I), 60, 75, 85	2MB
10Eh	320 x 200	16-bit Packed	70	2MB
10Fh	320 x 200	32-bit Unpacked	70	2MB
111h	640 x 480	16-bit Packed	60, 72, 75, 85	2MB
112h	640 x 480	32-bit Unpacked	60, 72, 75, 85	2MB
114h	800 x 600	16-bit Packed	60, 72, 75, 85, 100	2MB
115h	800 x 600	32-bit Unpacked	60, 72, 75, 85, 100	2MB
117h	1024 x 768	16-bit Packed	43(I), 60, 70, 75, 85, 100	2MB
118h	1028 x 768	32-bit Unpacked	43(I), 60, 70, 75, 85, 100	4MB
11Ah	1280 x 1024	16-bit Packed	43(I), 60, 75, 85	4MB
11Bh	1280 x 1024	32-bit Unpacked	43(I), 60, 75, 85	8MB
11Dh	640 x 400	16-bit Packed	70	2MB
11Eh	640 x 400	32-bit Packed	70	2MB
120h	1600 x 1200	8-bit Packed	48(I), 60, 75, 85	2MB
122h	1600 x 1200	16-bit Packed	48(I), 60, 75, 85	4MB
124h	1600 x 1200	32-bit Unpacked	48(I), 60, 75, 85	8MB
12Ah	640 x 480	24-bit Packed	60, 72, 75, 85	2MB
12Bh	800 x 600	24-bit Packed	60, 72, 75, 85, 100	2MB

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VESA Mode	Pixel Resolution	Memory Model	Refresh Rates In (Hz)	Minimum Memory
12Ch	1024 x 768	24-bit Packed	43(I), 60, 70, 75, 85, 100	4MB
12Dh	1280 x 1024	24-bit Packed	43(I), 60, 75, 85	4MB
12Eh	320 x 200	8-bit Packed	70	2MB
131h	320 x 200	8-bit Packed	72	2MB
133h	320 x 200	16-bit Packed	72	2MB
134h	320 x 200	32-bit Packed	72	2MB
13Bh*	1400 x 1050	8-bit Packed	60, 75	2MB
13Ch*	1400 x 1050	16-bit Packed	60, 75	4MB
13Eh*	1400 x 1050	32-bit Unpacked	60, 75	8MB
141h	400 x 300	8-bit Packed	72	2MB
143h	400 x 300	16-bit Packed	72	2MB
144h	400 x 300	32-bit Unpacked	72	2MB
151h	512 x 384	8-bit Packed	70	2MB
153h	512 x 384	16-bit Packed	70	2MB
154h	512 x 384	32-bit Unpacked	70	2MB
171h	720 x 480	8-bit Packed	75	2MB
173h	720 x 480	16-bit Packed	75	2MB
174h	720 x 480	24-bit Packed	75	2MB
175h	720 x 480	32-bit Unpacked	75	2MB
176h	720 x 576	8-bit Packed	75	2MB
178h	720 x 576	16-bit Packed	75	2MB
179h	720 x 576	24-bit Packed	75	2MB
17Ah	720 x 576	32-bit Unpacked	75	2MB

Note: “\*” The modes may not be available. Their availability should be determined by VESA function calls.

### 1 Panel Type Initialization

The VGA BIOS will issue INT 15h function call during POST. This function call allows the system BIOS to specify the panel type to the VGA BIOS. The system BIOS should get the panel type from GPI pins before the VGA chip initialized, and pass this information to VGA BIOS through INT 15 Function code.

#### – LCD Panel ID pin Definition:

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GPI[45]	GPI[46]	GPI[10]	GPI[22]	Panel Type
0	0	0	0	
0	0	0	1	
0	0	1	0	
0	0	1	1	
0	1	0	0	
0	1	0	1	
0	1	1	0	
0	1	1	1	
1	0	0	0	
1	0	0	1	
1	0	1	0	
1	0	1	1	
1	1	0	0	LTN141X8-L04 (Samsung)
1	1	0	1	B141XN04V2 (AU)
1	1	1	0	
1	1	1	1	LTN150U1-L02 (Samsung)
				LTN150P3-L04 (Samsung)

### 3.3.5 Enhanced IDE

The system BIOS must be ready to support 4 IDE devices on two controllers. The BIOS support Ultra DMA33/66/100 and also supports automatic configuration of drives using both the LBA and CHS large drive remapping method. In addition to supporting standard drives through an auto-configuration process that does NOT require user involvement or confirmation. The system should automatically do this at POST time in a way that is transparent to the user. If a drive is connected to the bus, the drive should be automatically recognized, configured and available for use under MS-DOS 6.2x.

### 3.3.6 Audio

The audio subsystem will support the requirements identified by the AC'97 specification. Both software and hardware will control the volume level for the internal audio subsystem. In addition to the volume control, the user will be able to mute the sound to completely cut off the volume using both software and hardware.

### 3.3.6 Super I/O

This controller contains 16550A or FIFO Enabled UART, ECP/Standard/Bi-directional Parallel Port meeting the 1284 specification, and an Infrared port that supports IrDA Super IR (4Mbps)

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## 3.3.7 PCMCIA

The PCMCIA controller chip of the notebook provides the following features:

- Support for only single CardBus slot (two type II stacked)
- Individually accessed, dual-buffer implementation
- Support for 3.3v, 5v and 12v (flash programming) cards

## 3.3.8 LED Indicator

The table below lists down the functions of the Status LED indicator:

Indicator	Function Description
<b>IDE accessing LED</b>	This LED will turn on while accessing the IDE Device.
<b>FDD accessing LED</b>	This LED will turn on while accessing the FDD Device. (M785 No support)
<b>Battery Charging LED</b>	Turn on (Amber) – Battery is under charging mode Turn off – Battery full charged or no battery
<b>CapsLock LED</b>	This LED will turn on when the function of CapsLock is active.
<b>ScrollLock LED</b>	This LED will turn on when the function of ScrollLock is active.
<b>NumLock LED</b>	This LED will turn on when the function of NumLock is active.
<b>Power Status LED</b>	Green – System is powered on. Green Blinking- System is entered suspend mode. Amber – Battery Low.
<b>Mail LED</b>	This LED will turn on while Mail was arrived.
<b>GPRS status</b>	None

**i** - There LEDs will be turned off during Suspend mode.

## 3.3.9 Hot Keys Definition

All Hot keys must be active at all times under all operation systems.

### Hot Keys by Internal Keyboard

Hot Key	Function	Handler
Fn + F3	Toggle Display (LCD/CRT/LCD&CRT)	BIOS Handler
Fn + F4	System entered into standby mode	BIOS Handler
Fn + F6	System Speaker On/Off	BIOS Handler
Fn + F8	Brightness Increase	Controlled by PMU08
Fn + F9	Brightness Decrease	Controlled by PMU08
ScrLock	Scroll Lock	
Internet Button	Internet Function Key	Controlled by Driver
Mail Button	Mail Function Key	Controlled by Driver



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### 3.3.10 Plug & Play

The BIOS supports the Plug and Play Specification 1.0A. (Include ESCD) This section describes the device management. The system board devices and its resources are as follows:

Device	Connect Type	Resources			
		I/O	IRQ	DMA	Memory
DMA Controller	Static	00~0F, 81~8F	-	DMA4	-
Interrupt Controller	Static	20~21, A0~A1	IRQ2	-	-
System Timer	Static	40~43	IRQ0	-	-
RTC	Static	70~71	IRQ8	-	-
ISA Bus	Static	-	-	-	-
System Speaker	Static	61	-	-	-
System Board	Static	-	-	-	E0000~FFFFFF
PnP Mother Board	Static	80	-	-	-
Keyboard Controller	Static	60, 64	IRQ1	-	-
PMU08 Controller	Static	68, 6C	-	-	-
Math Coprocessor	Static	F0~FF	IRQ13	-	-
PS/2 Mouse	Enable / Disable Static	-	IRQ12	-	-
Video Controller	Static	3B0~3BB, 3C0~3DF	IRQ5	-	A0000~BFFFF, C0000~CFFFF
Serial Port	Static	3F8~3FF	IRQ4	-	-
ECP, Parallel port	Dynamic	378~37F, 778~77F	IRQ7	DMA1	-
FDC	Dynamic	3F0~3F5, 3F7	IRQ6	DMA2	-
Dual IDE Controller	Static	170~177, 1F0~1F7, 3F6	IRQ14, 15	-	-
CardBus Controller	Static	3E0~3E1	IRQ11	-	-
Audio chip	Dynamic	220~22F, 300~301, 388~38B	IRQ5	DMA3	-
IEEE1394	Dynamic		IRQ11		
Modem	Dynamic	3E8~3EF	IRQ10	-	-
LAN	Dynamic	1080~10FF	IRQ10	-	-
SIR	Enable / Disable	158~15F, 2F8- 2FF	IRQ3	-	-
USB Host Controller	Dynamic	EF80~EF9F	IRQ5	-	-

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- **PCI Device**

The table below summarizes the PCI IDSEL Pin Allocation:

IDSEL Pin	PCI	Device	
	Device Number	Function Number	Device Name
AD11	Device 00	Function 0	SISM650 - Host to PCI bridge
AD12	Device 01	Function 0	SIS962 – PCI to PCI bridge
AD13	Device 02	Function 0	SIS962 - PCI to ISA bridge
		Function 2	SIS962 - ADSL (Not support)
		Function 3	SIS962 - 1394
		Function 4	SIS962 - PMU and SMBus interface
		Function 5	SIS962 - IDE interface
		Function 6	SIS962 - AC97 Modem interface
		Function 7	SIS962 - AC97 Audio interface
AD14	Device 03	Function 0	SIS962 - USB0
		Function 1	SIS962 - USB1
		Function 2	SIS962 - USB2
		Function 3	SIS962 - USB3
AD15	Device 04	Function 0	SIS962 - LAN
AD23	Device 0C	Function 0	ENE1410 - Card Bus Socket A

The table below summarizes the INT Pin Allocation:

INT Pin	PCI Device
INTA	IDE/
INTB	1394/SMB
INTC	VGA (Embedded in SISM650)/Audio
INTD	USB (Embedded in SIS962)/LAN

The table below summarizes the PCI bus master Allocation:

Arbiter	Signal	Agents (Master)	Function	Use
SIS 962	REQ00/GNT00	SIS962	LAN Controller	
	REQ10/GNT10	CB1410	Card Bus Controller	
	REQ20/GNT20	MDC	MODEM Controller	
	REQ30/GNT30	SIS962	1394 controller	
	REQ40/GNT40	None	None	

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## 3.3.11 MBus Devices

The SMBus is a two-wire interface through which the system can communicate with power-related chips. The BIOS should initialize the SMBus devices during POST.

### SIS961 SMBus Connection Devices

SMBus Device	Master/Slave	Address	BIOS Need to Initialization
SIS650 – Core Logic	Both Host and Slave	02h	Enable SMBus interface and SMBus interrupt
SO-DIMM	Slave	A0h	Not Need
ICS952001, ICS93722 CLK Generator	Slave	D2h	Program the desired clock frequency (Pin23 output 24MHz, Pin22 output 48MHz)

### PMU 08 SMBus Connection Devices

SMBus Device	Host/Slave	Address A7 ~ A1	BIOS Need to Initialization
PMU08	Master	10h	Enable PS01 decode interface
MAX1617 (Thermal sensor)	Slave	9Ch	Program the desired temperature range
Battery (1 <sup>st</sup> Battery)	Slave	A8h	No Need

## 3.3.12 Resource Allocation

This section summarizes the resource allocation of the notebook computer.

### I/O Map

Hex Address	Device
000 - 01F	8237-1
020 - 021	8259-1
022	SIS 962
040 - 05F	8254
060 - 064	Keyboard Controller
068 – 06C	PMU08 Controller
070 - 07F	RTC & NMI Mask
080 - 08F	DMA Page Registers
092	System Control Port
0A0 - 0A1	8259-2
0B2	Advanced Power Management Control Port
0B3	Advanced Power Management Status Port

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Hex Address	Device
0C0 – 0DF	8237-2
0F0 – 0FF	Math Coprocessor
170 – 177	Secondary IDE Controller
1F0 – 1F7	Primary IDE Controller
200 – 20F	Game Port
220 – 22F	Sound Blaster
279	PnP configuration – Address port
330 – 333	MIDI
370 – 371	Sound chip control port
378 – 37A	Parallel Port
388 – 38B	FM Synthesizer
398 – 399	Super I/O Chip
3B0 – 3DF	Video Controller
3E0 – 3E1	PCMCIA Controller
3E8 – 3EF	Fax/Modem
3F0 – 3F7	Floppy Disk Controller
3F8 – 3FF	Serial Port 1
530 – 537	Microsoft Sound System
778 – 77B	ECP port
A79	PnP configuration – Write data port
CF8 – CFC	PCI BUS configuration register

### I ISA DMA Map

DMA Channel	Device
DMA 0	Unused
DMA 1	ECP
DMA 2	Floppy Disk
DMA 3	Audio
DMA 4	[Cascade]
DMA 5	Unused
DMA 6	Unused
DMA 7	Unused

### I Memory Map

Address Range	Length	Description
00000 ~ 9FBFFh	640 KB	System Memory
9FC00 ~ 9FFFFh	128 KB	Video Memory
A0000 ~ BFFFFh	40 KB	Video ROM
C0000 ~ CFFFFh	72 KB	Unused

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D0000 ~ DFFFFh	16 KB	DMI information
E0000 ~ FFFFFh	128 KB	System ROM BIOS

### I IRQ Map

IRQ#	Description
IRQ 0	System Timer
IRQ 1	Keyboard
IRQ 2	[Cascade]
IRQ 3	PHS (Serial)
IRQ 4	Serial Port
IRQ 5	Audio/VGA/USB
IRQ 6	Floppy Disk Drive
IRQ 7	Parallel Port
IRQ 8	RTC Alarm
IRQ 9	Reserved for PCMCIA card
IRQ10	LAN / Modem or Combo, (Card Bus), IEEE 1394
IRQ11	ACPI
IRQ12	PS/2 Mouse
IRQ13	FPU (FERR)
IRQ14	Hard Disk Drive
IRQ15	CD-ROM or DVD-ROM

### 3.4 GPIO Pin Assignment

The GPI and GPO pins connected to system devices. The BIOS can get device's status and control the device via the GPI and GPO pins.

- SiS650 GPI pin assignment

GPIO Number	Signal Name	Default	I/O	Notes
GPIO0	LPC_PME0	1	I	0 : LPC_PME0 Event Enable 1 : normal operation
GPIO1	PMUFLASH0	1	O	0 : Flash PMU08 firmware 1 : normal operation
GPIO2	MB_ID0	1	I	0 : Mother Board ID0 Select 1 : normal operation
GPIO3	Q_SMI0	1	I	0 : External K/B SMI0 1 : normal operation
GPIO4	N.C.	--	--	--
GPIO5	N.C.			--
GPIO6	N.C.	--	--	--

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GPIO Number	Signal Name	Default	I/O	Notes
GPIO7	EC_SCI0	1	I	0 : PMU SCI Detect 1 : PMU SCI Not Detect
GPIO8	PM_RI0	1	I	0 : wakeup event input enable 1 : wakeup event input disable
GPIO9	N.C.	--	--	--
GPIO10	MB_ID1	1	I	0 : Mother Board ID1 Select 1 : normal operation
GPIO11	PM_SLP_S10	1	O	0 : When system into S1 1 : normal operation
GPIO12	STPCPU0	1	O	0 : Stop CPU Clock 1 : normal operation
GPIO13	N.C.	--	--	--
GPIO14	SPDMUX0	1	O	SM BUS Select0
GPIO15	N.C.	--	--	--
GPIO16	N.C.	--	--	--
GPO17	N.C.	--	--	--
GPIO18	SPDMUX1	1	O	SM BUS Select1
GPIO19	ICH_SMBCLK	1	O	SM BUS Clock
GPIO20	ICH_SMBDATA	1	I/O	SM BUS Data

### 3.4.1 PMU08 GPIO Signal Description

PIN	Signal	I/O	Normal	Runtime / Wake event
GPIOA0	LID#	I	LID Switch	Low = LCD Close.
GPIOA1	N.C.	X		
GPIOA2	Mail LED#	O	Mail LED	Low = Mail Arrival
GPIOA3	QGSMI#	I	ENE KB3886	Low = Keyboard SMI
GPIOA4	PCMUTE#	O		Low = Mute PC speaker
GPIOA5	PSTMSK#	O		Low = PCI Reset Mask, Hi = PCI Reset Enable
GPIOA6	PCMRI#	I	CB1410	Low = Ring Signal from PCMCIA
GPIOA7	RI1#	I	Serial Port	Low = Ring Signal from Serial Port
GPIOB0	N.C.	X		
GPIOB1	N.C.	X		
GPIOB2	N.C.	X		
GPIOB3	PDCOM#	O	MAX3243	Low = Power down RS232
GPIOB4	N.C.	X		

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PIN	Signal	I/O	Normal	Runtime / Wake event
GPIOB5	N.C.	X		
GPIOB6	PM_SLP_S1#	I	SIS962	Low = POS, STR and STD suspend state
GPIOB7	PM_RI#	O	SIS962	Low = Wake Up Event (SMI or SCI)
GPIOC0	N.C.	X		
GPIOC1	N.C.	X		
GPIOC2	CHGLED	O	Charge LED	High = Turn ON Charge LED
GPIOC3	N.C.	X		

I : INPUT O : OUTPUT L-Lever : Low Lever  
H-Lever : Hi Lever Function Pin Description :  
A : A-D Converter Input Pin

### 3.4.2 M3886 GPIO Signal Description

Address	Bit	r/w	Description	Remark
0060h	7:0	r	Read Data from Output Data Bus Buffer	
0060h	7:0	w	Write Data to into Input Data Bus Buffer	
0064h	7:0	r	Status	
0064h	7:0	w	Write Command into Input Data Bus Buffer	

Port Assign:

Port	Pin Name	In/Out	Description
PORT 0	P07 : P00	OUT	Key Scan Data Output
PORT 1	P17 : P10	OUT	Key Scan Data Output
PORT 3	P37 : P30	IN	Key Scan Data Input
PORT 2	P27	OUT	SCROLL Lock LED
	P26	OUT	NUM Lock LED
	P25	OUT	CAPS Lock LED
	P24	OUT	BLEN1
	P23	OUT	Wireless_RFON
	P22	OUT	NC
	P21	IN	PULL DOWN 1K ohm
	P20	OUT	NC
PORT 4	P46	OUT	NC
	P45	OUT	PULL UP 10Kohm
	P44	OUT	PULL UP 10Kohm
	P43	OUT	IRQ12
	P42	OUT	IRQ1
	P41	OUT	NC
	P40	OUT	KBCSMIO

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Port	Pin Name	In/Out	Description
PORT 5	P57	OUT	NC
	P56	OUT	NC
	P55	IN	GPRS_PWRENA
	P54	IN	GPRS_VDDPD
	P50	OUT	ISA ADDRESS (SA2)
PORT 6	P61	IN	KBSEL2
	P60	IN	KBSEL1
	P62	IN	GPRS_ON/OFF
	P63	IN	LOGSEL
	P64	OUT	PASS0
	P65	IN	NC
	P66	OUT	BT_FETON1
	P67	OUT	BT_SENSE0
PORT 7	P70	I/O	PS2 DATA
	P73	I/O	PS2 CLOCK
	P72	I/O	EXTERNAL KB DATA
	P75	I/O	EXTERNAL KB CLOCK
	P74	I/O	EXTERNAL MOUSE CLOCK
	P71	I/O	EXTERNAL MOUSE DATA
	P76	I/O	SMDAT_KBC
	P77	I/O	SMCLK_KBC

**i** I: INPUT O: OUTPUT



# Software Functional Overview

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## 3.5 Power Management

This section provides the Power Management software function of the notebook.

### 3.5.1 General Requirements

The BIOS meet the following general Power Management requirements:

- Compliant with ACPI 1.0B / ACPI 2.0 Specification
- Support for Suspend-to-RAM and Suspend-to-Disk mode
- Support for Resume on External Modem Ring while in S3 Mode
- Support for Resume on Internal Modem Ring while in S3 / S4 Mode
- Support for LAN Remote Power while in S3 / S4 Mode
- Power Management must not substantially affect or degrade system performance
- Power Management must be OS independent
- Support resume on Time/Date
- Support Wireless LAN wake up
- Support Internet / Mail button wake up

### 3.5.2 System Power Plane

The system components are grouped as the following parties to let the system to control the On/Off of power under different power management modes.

The power plane is divided as following:

Power Group	Power Control Pin	Controlled Devices
+B	Nil	IMM, (9V~20V)
+3VA	Nil	SIS962 (RTC I/F), Internal Modem Ring, PMU08
+12V	PWRON	PCMCIA Card, AC97 Codec
+5V	PWRON	PCMCIA Slot 5V
+3V	PWRON	VGA, PCMCIA, PCMCIA Slot 3V, DRAM, Twister(DRAM I/F), ENE KB3886, MAX3243
+5VS	SUSB#	FLASH ROM, HDD, CD-ROM, USB, Internal K/B, Glide Pad, External P/S2 Mouse, Audio AMP, Fan
+3VS	SUSB#	SIS962 (ISA I/F Power), Clock Generator & Buffer (W137)
+RTCVCCS	Nil	SIS962 (RTC)

### 3.5.3 Power Management Mode

#### I Full On Mode

The system state where no devices are power managed and the system can respond to applications with maximum performance.

#### I Doze mode

The CPU clock is slow down and all other devices are full-on.

# Software Functional Overview

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## I Stand by mode

A suspend state where all motherboard components are still powered-on except for the system clock generator device. The PCI and CPU buses are driven to the inactive idle state. The system memory is powered and refreshed by the memory bridge, and the graphics frame buffer is powered and refreshed by the graphic chip. The system provides a 32Khz clock (SUSCLK) in this suspend mode to support refresh of these memory subsystems. Only an enabled “resume event” can bring the system out of the stand by state. The SIS 961 also provides a resume timer that allows the system to resume after a programmed time has elapsed.

## I Suspend to RAM mode (STR)

A suspend state where all motherboard components are powered-off. The CPU/L2 and PCI busses are powered off. All devices connected to the CPU/L2 and PCI busses must either be powered-off or isolate their bus interfaces. The system memory is powered and refreshed by the memory bridge, and the graphics frame buffer is powered and refreshed by the graphics chip. The system provides a 32 kHz clock (SUSCLK) in this suspend mode to support refresh of these memory subsystems. Only an enabled “resume event” can bring the platform out of the suspend to RAM (STR) state.

## I Suspend to Disk mode (STD)

A suspend state where the context of the entire system is saved to disk, all motherboard components are powered-off, and all clocks are stopped. Any enabled “resume event”, such as PowerBTN or RTC, can bring the platform out of the suspend to disk (STD) state.

## I Soft off mode (SOFF)

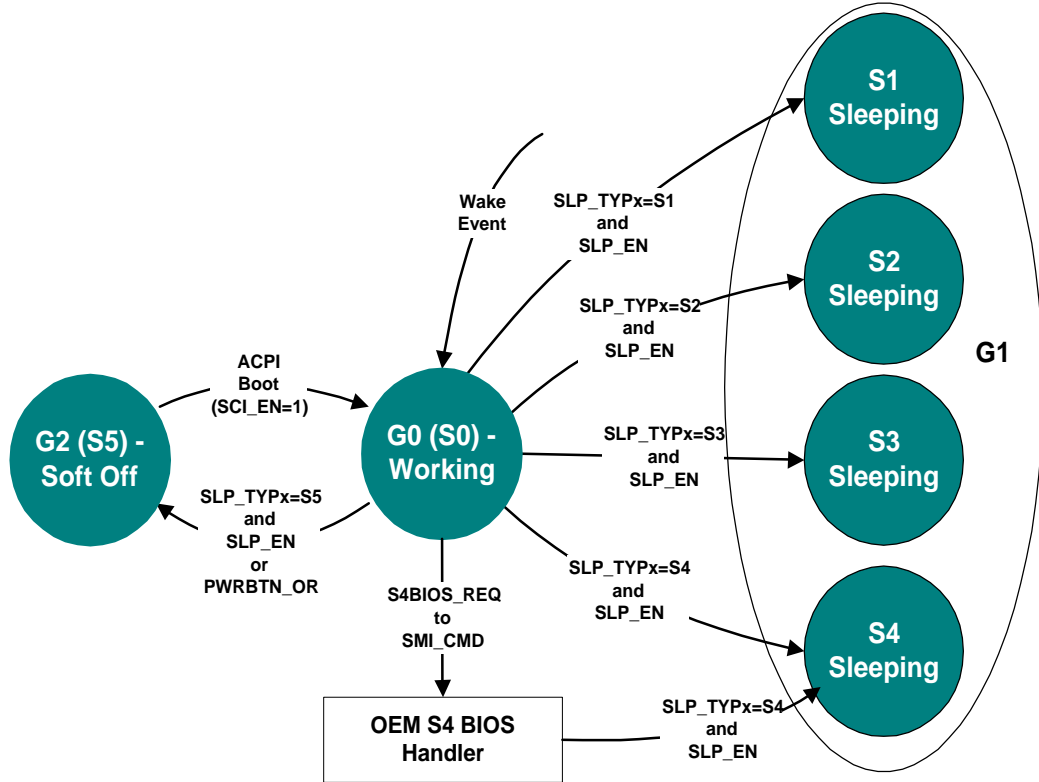
The This is the same as suspend to disk except the context of memory is not saved. The system will resume from Soft Off as if a hard reset had occurred.

## I Mechanical off mode

All power except the RTC has been removed from the system.

# Software Functional Overview

## 3.5.4 Power Management Mode Transition Flow



# Software Functional Overview

## 3.5.5 Power Management Mode Transition Event

The following table summarizes the entry events and wake-up events of each power

Power State	Entry Event	Wake up Event
S1	OSPM control Lid Close	Power Button Ring Indicator Battery Low - Low RTC Alarm LAN Wake Up
S4	OSPM control, STD hot key pressed Lid Close Battery Low – Low	Power Button RTC Alarm
S5	Power Button Execute Windows shutdown command	Power Button RTC Alarm

## 3.5.6 Lid Switch

The function of Lid Switch is depends on the ACPI aware OS

## 3.5.7 Power button and suspend button

The function of Lid Switch is depends on the ACPI aware OS.

## 3.5.8 Device Power management

### i Power state of local devices table

PowerState Component	Doze	Stand By	STR	STD/Soff
CPU	Stop Grant	Stop Clock	Power Off	Power Off
L2 CACHE	ON	Power Down	Power Off	Power Off
SISM650	ON	Stop Clock	Power Off (except Vcc)	Power Off
SIS962	ON	ON	Power Off (except SUSVcc, RTCVcc )	Power Off (except SUSVcc, RTCVcc)
DRAM	ON	Self Refresh	Self Refresh	Power Off
Clock Synthesizer	ON	Low Power	Power Off	Power Off
CDROM	ON	Power Down	Power Off	Power Off
HDD	ON	Power Down	Power Off	Power Off
FDD (M785 None)	ON	Power Down	Power Off	Power Off
KBC	ON	ON	Power Down	Power Off

## Software Functional Overview

PMU08	ON	ON	Power Down	Power Down
VGA/VRAM	ON	Power Down	Power Down	Power Off
PCMCIA	ON	Power Down	Power Down	Power Off
Super I/O	ON	Power Down	Power Off	Power Off
AUDIO	ON	Power Down	Power Off	Power Off
Audio AMP	ON	Power Down	Power Off	Power Off
LCD Backlight	ON	Power Off	Power Off	Power Off
Serial Port	ON	Power Down	Power Down	Power Off
IR Module	ON	Power Down	Power Off	Power Off
LAN	ON	Power Down	Power Down	Power Down
Internal Modem	ON	Power Down	Power Down	Power Down

### I Device PM control during Stand By mode

Device	Power Controlled by	Description
CPU	Hardware	Controlled by SUS_STAT1# pin
L2 CACHE	Hardware	Controlled by BIOS
SISM650	Hardware	Controlled by SUS_STAT1# pin
SIS962	Working	
DRAM	Hardware	Self Refresh
Clock Synthesizer	Hardware	Controlled by SUSA# pin
CDROM	Software	CDROM support power down command
HDD	Software	HDD support power down command
FDD (M785 Not support)	Software	FDD support power down command
KBC	Working	
VGA/VRAM	Software	Controlled by SISM650
PCMCIA	Software	Controlled by Driver enter Dx status
Super I/O	Software	Controlled by SIS962
AUDIO	Software	Controlled by SIS962
Audio AMP	Software	Controlled by BIOS
LCD Backlight	Hardware	Controlled by VGA chip
Serial Port	Software	Controlled by PMU08 GPIO[B3] pin
IR Module	Software	IR module support power down command
LAN	Software	LAN support power down command
Internal Modem	Software	Modem support power down command

# Software Functional Overview

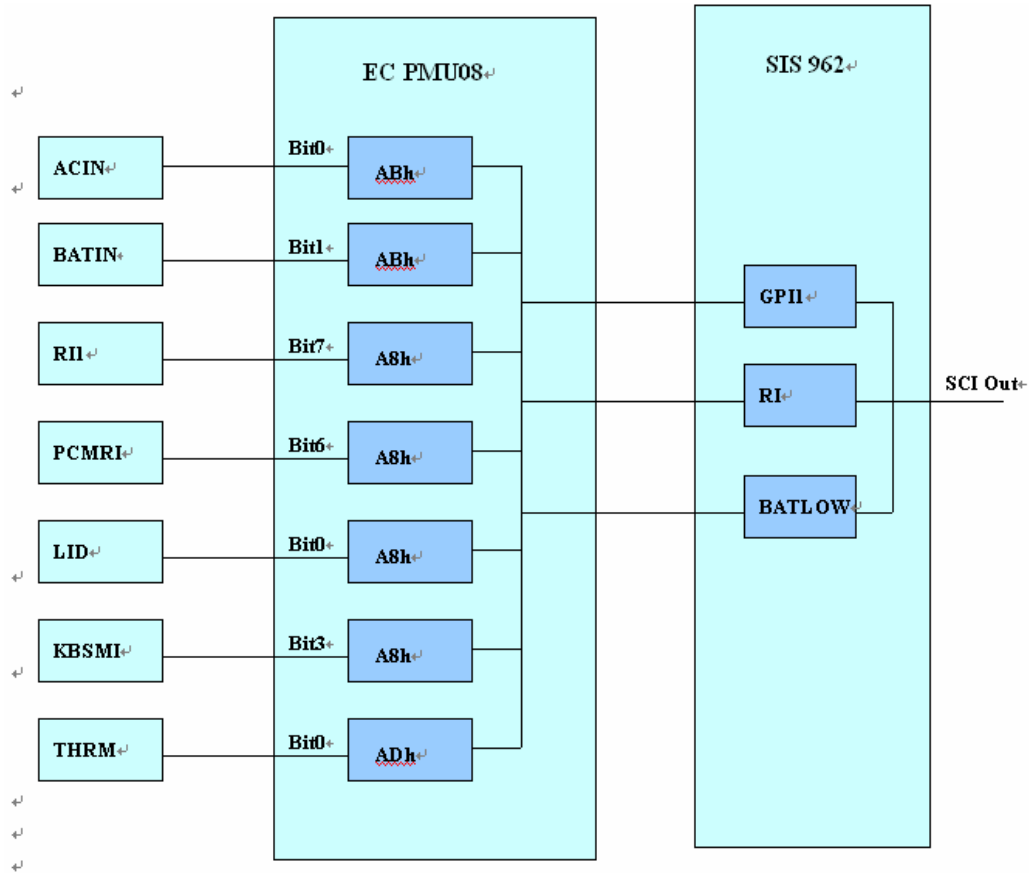
## I Device PM control during STR mode

Device	Power Down Controlled by	Description
CPU	Hardware	Controlled by SUSB# pin
L2 CACHE	Hardware	Power off
SIS962	Hardware	Controlled by SUSB# pin
DRAM	Software	Self Refresh
Clock Synthesizer	Hardware	Controlled by SUSB# pin
CDROM	Hardware	Power off
HDD	Hardware	Power off
FDD (M785 Not support)	Hardware	Power off
KBC	Software	Controlled by ENE KB3886 power down command
PMU08	Software	Controlled by PMU08 power down command
VGA/VRAM	Software	Controlled by SISM650
PCMCIA	Software	Controlled by SUSB# pin
Super I/O	Hardware	Controlled by SIS962
AUDIO	Hardware	Controlled by SIS962
Audio AMP	Hardware	Controlled by BIOS
LCD Backlight	Hardware	Power off
Serial Port	Software	Controlled by PMU08 GPIO[B3] pin
IR Module	Hardware	Controlled by SUSB# pin
LAN	Hardware	Controlled by Driver enter Dx status
Internal Modem	Hardware	Controlled by Driver enter Dx status

# Software Functional Overview

## 3.6.1 Expanding Event Through the Embedded Controller

The following figure shows the relationships between the devices that are wired to the embedded controller, the embedded controller queries, and ACPI general



# Software Functional Overview

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## I SCI Source and Query Event from M38867

PMU08	Input Event	GPE Event	Handler
ADPIN#	AC Plug In/Out	GPI1	AML Handler
BAT0#	Battery Plug In/Out	GPI1	AML Handler
GPIOA0	LID Event	RI	AML Handler
GPIOA3	Keyboard SMI	RI	AML Handler
GPIOA6	PCMCIA Ring In	RI	AML Handler
GPIOA7	COM Port Ring In	RI	AML Handler
THRM	Thermal Event	GPI1	AML Handler

The system will issue a beep to inform user while the following SCI alerted:

- § AC (AC status change) update battery information.
- § BAT ( Battery status change) update battery information.
- § Lid (Lid close/open event) update Lid position status.
- § RI10 COM Port Ring Event
- § PCMRI10 PCMCIA Ring Event
- § THRM0 (Thermal event) update thermal level information

## I Control Method Battery Subsystem

EC should support all the battery information to ACPI-OS

- Designed Battery capacity
- Designed Voltage
- Designed Low battery capacity
- Designed Low – Low battery capacity
- Latest Full charged capacity
- Present Remaining capacity
- Present drain rate
- Present voltage
- Present Battery Status

ACPI BIOS should support an independent device object in the name space, and implement the following methods.



# Software Functional Overview

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## 3.6.2 Thermal Control

There are three primary cooling policies that the OS use to control the thermal state of the hardware.

Cooling Policy	Action	Temperature Setting
Action cooling	Fan On	Always On
Action cooling	Fan High On	Over 55°C
	Fan High Off	Below 50°C
Passive cooling	Throttling CPU On	Over 70°C
	Throttling CPU Off	Below 60°C
Critical trip point	System Shutdown	Over 80°C

ACPI allows OS to be proactive in its system cooling policies. With OS in control of the operating environment, cooling decisions can be made based on application load on the CPU and the thermal heuristics of the system. Graceful shutdown of OS at critical heat levels becomes possible as well. The following sections describe the thermal objects available to OS to control platform temperature. ACPI expects all temperatures to be given in tenths of Kelvin.

The ACPI thermal design is based around regions called *thermal zones*. Generally, the entire PC is one large thermal zone, but an OEM can partition the system into several thermal zones if necessary.

### I Active, Passive, and Critical Policies

There are three primary cooling policies that the OS uses to control the thermal state of the hardware. The policies are *Active*, *Passive* and *Critical*:

- **Passive cooling:** The OS reduces the power consumption of the system to reduce the thermal output of the machine by slowing the processor clock. The `_PSV` control method is used to declare the temperature to start passive cooling.
- **Active cooling:** The OS takes a direct action such as turning on a fan. The `_ACx` control methods declare the temperatures to start different active cooling levels.
- **Critical trip point:** This is the threshold temperature at which the OS performs an orderly, but critical, shut down of the system. The `_CRT` object declares the critical temperature at which the OS must perform a critical shutdown.

When a thermal zone appears, the OS runs control methods to retrieve the three temperature points at which it executes the cooling policy. When the OS receives a thermal SCI it will run the `_TMP` control method, which returns the current temperature of the thermal zone. The OS checks the current temperature against the thermal event temperatures. If `_TMP` is greater than or equal to `_ACx` then the OS will turn on the associated active cooling device(s). If `_TMP` is greater than or equal to `_PSV` then the OS will perform CPU throttling. Finally if `_TMP` is greater than or equal to `_CRT` then the OS will shutdown the system.

An optimally designed system that uses several SCI events can notify the OS of thermal increase or decrease by raising an interrupt every several degrees. This enables the OS to

# Software Functional Overview

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anticipate `_ACx`, `PSV`, or `_CRT` events and incorporate heuristics to better manage the systems temperature. The operating system can request that the hardware change the priority of active cooling vs passive cooling.

## I Dynamically Changing Cooling Temperatures

An OEM can reset `_ACx` and `_PSV` and notify the OS to reevaluate the control methods to retrieve the new temperature settings. The following three causes are the primary uses for this thermal notification:

- When a user changes from one cooling mode to the other.
- When a swappable bay device is inserted or removed. A swappable bay is a slot that can accommodate several different devices that have identical form factors, such as a CD-ROM drive, disk drive, and so on. Many mobile PCs have this concept already in place.
- When the temperature reaches an `_ACx` or the `_PSV` policy settings

In each situation, the OEM-provided AML code must execute a **Notify** (`thermal_zone, 0x80`) statement to request the OS to re-evaluate each policy temperature by running the `_PSV` and `_ACx` control methods.

### n Resetting Cooling Temperatures from the User Interface

When the user employs the UI to change from one cooling mode to the other, the following occurs:

1. The OS notifies the hardware of the new cooling mode by running the Set Cooling Policy (`_SCP`) control method.
2. When the hardware receives the notification, it can set a new temperature for both cooling policies and notify the OS that the thermal zone policy temperatures have changed.
3. The OS re-evaluates `_PSV` and `_ACx`.

### n Resetting Cooling Temperatures to Adjust to Bay Device Insertion or Removal

The hardware can adjust the thermal zone temperature to accommodate the maximum operating temperature of a bay device as necessary. For example,

1. Hardware detects that a device was inserted into or removed from the bay and resets the `_PSV` and/or `_ACx` and then notifies the OS of the thermal and device insertion events.
2. The OS reenumerates the devices and reevaluates `_PSV` and `_ACx`.

### n Resetting Cooling Temperatures to Implement Hysteresis

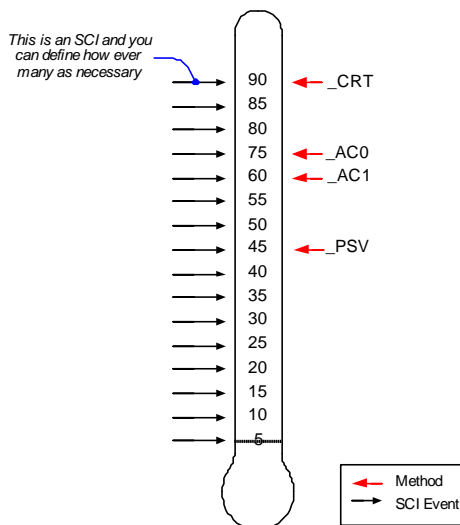
An OEM can build hysteresis into platform thermal design by dynamically resetting cooling temperatures. For example,

# Software Functional Overview

1. When the heat increases to the temperature designated by `_ACx`, the OS will turn on the associated active cooling device and the hardware will reset the `ACx` value to a lower temperature.
2. The hardware will then run the Notify command and the OS will reevaluate the new temperatures. Because of the lower `_ACx` value now, the fan will be turned off at a lower temperature than when turned on.
3. When the temperature hits the lower `_ACx` value, the OS will turn off the fan and reevaluate the control methods when notified.

## 3.6.3 Hardware Thermal Events

An ACPI-compatible OS expects the hardware to generate a thermal event notification through the use of the SCI. When the OS receives the SCI event, it will run the `_TMP` control method to evaluate the current temperature. Then the OS will compare the value to the cooling policy temperatures. If the temperature has crossed over one of the three policy thresholds, then the OS will actively or passively cool (or stop cooling) the system, or shutdown the system entirely.



Both the number of SCI events to be implemented and the granularity of the temperature separation between each SCI event is OEM-specific. However, it is important to note that since the OS can use heuristic knowledge to help cool the system, the more events the OS receives the better understanding it will have of the system thermal characteristic.

## 3.6.4 Active Cooling Strength

The Active cooling methods (`_ACx`) in conjunction with active cooling lists (`_ALx`), allows an OEM to use a device that offers varying degrees of cooling capability or multiple cooling devices. The `_ACx` method designates the temperature at which the Active cooling is enabled or disabled (depending upon the direction in which the temperature is changing). The `_ALx` method evaluates to a list of devices that actively cool the zone. For example:

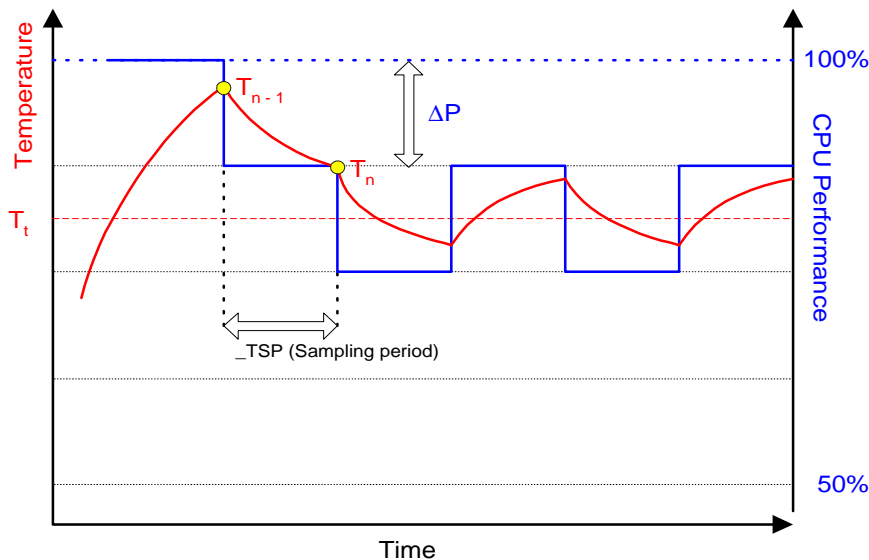
- If a standard single-speed fan is the Active cooling device, then the policy is represented by the temperature to which `_AC0` evaluates, and the fan is listed in `_AL0`.

# Software Functional Overview

- If the zone uses two independently-controlled single-speed fans to regulate the temperature, then `_AC0` will evaluate to the maximum cooling temperature using two fans, and `_AC1` will evaluate to the standard cooling temperature using one fan.
- If a zone has a single fan with a low speed and a high speed, the `_AC0` will evaluate to the temperature associated with running the fan at high-speed, and `_AC1` will evaluate to the temperature associated with running the fan at low speed. `_AL0` and `_AL1` will both point to different device objects associated with the same physical fan, but control the fan at different speeds.

## 3.6.5 Passive Cooling Equation

Unlike the case for `_ACx`, during passive cooling the OS takes the initiative to actively monitor the temperature in order to cool the platform. On an ACPI-compatible platform that properly implements CPU throttling, the temperature transitions will be similar to the following figure.



For the OS to assess the optimum CPU performance change required to bring the temperature down, the following equation must be incorporated into the OS.

$$\Delta P [\%] = \_TC1 * (T_n - T_{n-1}) + \_TC2 * (T_n - T_t)$$

where

$T_n$  = current temperature

$T_t$  = target temperature (`_PSV`)

The two coefficients `_TC1` and `_TC2` and the sampling period `_TSP` are hardware-dependent constants the OEM must supply to the OS (for more information, see section 12.3). The object `_TSP` contains a time interval that the OS uses to poll the hardware to sample the temperature. Whenever `_TSP` time has elapsed, the OS will run `_TMP` to sample the current temperature (shown as  $T_n$  in the above equation). Then the OS will use the sampled temperature and `_PSV` (which is the target temperature  $T_t$ ) to evaluate the equation for  $\Delta P$ . The granularity of  $\Delta P$  is determined by the CPU duty width of the system. A detailed explanation of this thermal feedback equation is beyond the scope of this specification.

# Software Functional Overview

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## 3.6.6 Critical Shutdown

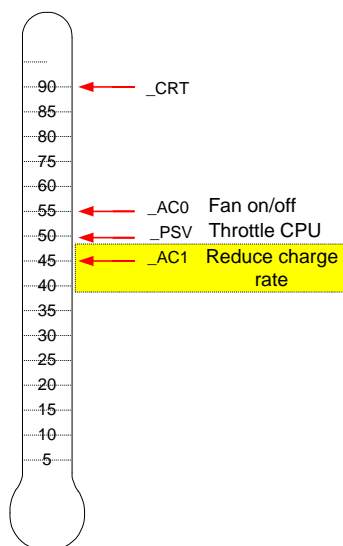
When the heat reaches the temperature indicated by `_CRT`, the OS must immediately shutdown the system. The system must disable the power either after the temperature reaches some hardware-determined level above `_CRT` or after a predetermined time has passed. Before disabling power, platform designers should incorporate some time that allows the OS to run its critical shutdown operation. There is no requirement for a minimum shutdown operation window that commences immediately after the temperature reaches `_CRT`. This is because

- Heat might rise rapidly in some systems and slower on others, depending on casing design and environmental factors.
- Shutdown can take several minutes on a server and only a few short seconds on a hand-held device.

Because of this indistinct discrepancy and the fact that a critical heat situation is a remarkably rare occurrence, ACPI does not specify a target window for a safe shutdown. It is entirely up to the OEM to build in a safe buffer that it sees fit for the target platform.

## 3.6.7 Other Implementation of Thermal Controllable Devices

The ACPI thermal event model is flexible enough to accommodate control of almost any system device capable of controlling heat. For example, if a mobile PC requires the battery charger to reduce the charging rate in order to reduce heat it can be seamlessly implemented as an ACPI cooling device. Associating the charger as an active cooling device and reporting to the OS target temperatures that will enable or disable the power resource to the device do this. Figure as following illustrates the implementation. Because the example does not create noise, this will be an implementation of *silence* mode.



# Software Functional Overview

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## 3.6.8 Thermal Control Methods

Control methods and objects related to thermal management are listed in the table below.

Object	Description
_ACx	Returns Active trip point in tenths Kelvin
_ALx	List of pointers to active cooling device objects
_CRT	Returns critical trip point in tenths Kelvin
_PSL	List of pointers to passive cooling device objects
_PSV	Returns Passive trip point in tenths Kelvin
_SCP	Sets user cooling policy (Active or Passive)
_TC1	Thermal constant for Passive cooling
_TC2	Thermal constant for Passive cooling
_TMP	Returns current temperature in tenths Kelvin
_TSP	Thermal sampling period for Passive cooling in tenths of seconds

### I \_ACx

This control method returns the temperature at which the OS must start or stop Active cooling, where  $x$  is a value between 0 and 9 that designates multiple active cooling levels of the thermal zone. If the Active cooling device has one cooling level (that is,  $n^{\text{th}}$ ) then that cooling level is named `_AC0`. If the cooling device has two levels of capability, such as a high fan speed and a low fan speed, then they are named `_AC0` and `_AC1` respectively. The smaller the value of  $x$ , the greater the cooling strength `_ACx` represents. In the above example, `_AC0` represents the greater level of cooling (the faster fan speed) and `_AC1` represents the lesser level of cooling (the slower fan speed). For every `ACx` method, there must be a matching `ALx` method.

Arguments: None.

Result Code: Temperature in tenths Kelvin

The result code is an integer value that describes up to 0.1 precisions in Kelvin. For example, 300.0K are represented by the integer 3000.

### I \_ALx

This object evaluates to a list of Active cooling devices to be turned on when the associated `_ACx` trip point is exceeded. For example, these devices could be fans.

### I \_CRT

This control method returns the critical temperature at which the OS must shutdown the system.

Arguments: None.

Result Code: Temperature in tenths Kelvin

The result is an integer value that describes up to 0.1 precisions in Kelvin. For example,

# Software Functional Overview

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300.0K are represented by the integer 3000.

## I \_PSL

This object evaluates to a list of processor objects to be used for Passive cooling.

## I \_PSV

This control method returns the temperature at which the OS must activate CPU throttling.

Arguments: None.

Result Code: Temperature in tenths Kelvin.

The result code is an integer value that describes up to 0.1 precision in Kelvin. For example, 300.0 Kelvin is represented by 3000.

## I \_SCP

This control method notifies the hardware of the current user cooling mode setting. The hardware can use this as a trigger to reassign \_ACx and \_PSV temperatures. The operating system will automatically evaluate \_ACx and \_PSV objects after executing \_SCP.

**Arguments**: 0 - Active; 1 - Passive

Result Code: None.

## I \_TC1

This is a thermal object that evaluates to the constant \_TC1 for use in the Passive cooling formula:

$$\Delta\text{Performance} [\%] = \_TC2 * (T_n - T_{n-1}) + \_TC1 * (T_n - T_t)$$

## I \_TC2

This is a thermal object that evaluates to the constant \_TC2 for use in the Passive cooling formula:

$$\Delta\text{Performance} [\%] = \_TC2 * (T_n - T_{n-1}) + \_TC1 * (T_n - T_t)$$

## I \_TMP

This control method returns the thermal zone current operating temperature in Kelvin.

Argument: None.

Result Code: Temperature in tenths Kelvin.

The result is an integer value that describes up to 0.1 precision in Kelvin. For example, 300.0K is represented by the integer 3000.

## I \_TSP

This is an object that evaluates to a thermal sampling period used by the OS to implement the Passive cooling equation. This value, along with \_TC1 and \_TC2, will enable the OS to provide the proper hysteresis required by the system to accomplish an effective passive cooling policy. The granularity of the sampling period is 0.1second. For example, if the sampling period is 30.0 seconds, then \_TSP needs to report 300; if the sampling period is 0.5 seconds, then it will report 5. The OS can normalize the sampling over a longer period if necessary.

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## 3.6.9 AC Adapters and Power Source Objects

The Power Source objects describe the power source used to run the system.

Object	Description
_PSR	Returns present power source device
_PCL	List of pointers to powered devices.

### I \_PSR

Returns the current power source devices. Used for the AC adapter and is located under the AC adapter object in name space. Used to determine if system is running off the AC adapter.  
Arguments: None

**Results code:** 0x00000000 = Off-line; 0x00000001 = On-line

### I \_PCL

This object evaluates to a list of pointers, each pointing to a device or a bus powered by the power source device. Pointing a bus means that all devices under the bus is powered by it power source device.

## 3.7 Battery Management

This notebook supports only Li-Ion Battery Pack. There is only one battery pack activating at one time. The special designed Bridge Battery module can backup the system under Suspend To RAM mode for a short period of time.

### 3.7.1 Battery Sub-system

§ The charger will stop charge the battery when the following condition is detected.

- The temperature of the system is too high
- The remaining capacity is 95% and more.

Note that the battery life is depend on different configuration running. E.g. with CD-ROM battery life is shorter, document keyin only battery life is longer, PMU disable battery life is short, PMU enable battery life is longer.

- Battery reading methodology is through PMU08 SMBus.

### 3.7.2 Battery Low Warning

When the battery voltage is approaching to the Low level, the PMU08 will generate a battery low SMI. The system will do the following action.

- 1) The Power Indicator will become blinking.
- 2) The system will issue a Warning beep.

### 3.7.3 Battery Low

When the battery voltage is approaching to the Low-Low level, the PMU08 will generate a battery low-low SMI. The system will do the following action.

- 1) The Power Indicator will keep on Blinking.
- 2) The system will enter Suspend To Disk mode even the power management is disabled. The function of power-on or Resume will be inhibited until the battery Low – Low condition is removed.



# Software Functional Overview

## 3.7.4 AC Adapter

When plug in the AC adapter, the system will do the following action:

- The charger will charge the Main Battery, if remaining capacity is not full.
- The Battery Charging Indicator will turn on if the battery is in changing mode.

## 3.8 PMU08

The embedded controller PMU08 acts as a supplement for power management control. It supports a lot of functions via SMBus interface.

### 3.8.1 The System EC RAM With PMU08

Embedded Controller Command Set

The EC I/F command set allows the OS to communicate with the PMU08.

For detail information refer to ACPI 1.0B specification.

EC I/F Command	Command Byte Encoding	Byte	Register	R / W	Description	Interrupt
Read Embedded Controller (RD_EC)	0x80	#1	EC_SC	W	Command byte Header	Interrupt on IBF=0
		#2	EC_DATA	W	Address byte to read	No Interrupt
		#3	EC_DATA	R	Read data to host	Interrupt on OBF=1
Write Embedded Controller (WR_EC)	0x81	#1	EC_SC	W	Command byte Header	Interrupt on IBF=0
		#2	EC_DATA	W	Address byte to write	Interrupt on IBF=0
		#3	EC_DATA	W	Data to write	Interrupt on IBF=0
Burst Enable Embedded Controller (BE_EC)	0x82	#1	EC_SC	W	Command byte Header	No Interrupt
		#2	EC_DATA	R	Burst acknowledge byte	Interrupt on OBF=1
Burst Disable Embedded Controller (BD_EC)	0x83	#1	EC_SC	W	Command byte Header	Interrupt on IBF=0
Query Embedded Controller (QR_EC)	0x84	#1	EC_SC	W	Command byte Header	No Interrupt
		#2	EC_DATA	R	Query value to host	Interrupt on OBF=1

### 3.8.2 PMU08 EC RAM List

The micro controller PMU08 acts as a supplement for power management control. It supports the following functions via SMBus Command ( **0x80** , **0xC0** )

# Software Functional Overview

Function	Address	Register Name	R/W	Bit Number								Logic	Default	Description
				7	6	5	4	3	2	1	0			
1 <sup>st</sup> Battery [ _BIF ]	00h *3	Power unit	R(W)	DATA[15:0] *1								-	0xffff	0x0000: mWh [Fixed value] 0xffff: Unknown
	02h *3	Design capacity	R(W)	DATA[15:0] *1								-	0xffff	0x0000-0xffff(mWh) 0xffff: Unknown
	04h *3	Last Full Charge Capacity	R(W)	DATA[15:0] *1								-	0xffff	0x0000-0xffff(mWh) 0xffff: Unknown
	06h *3	Battery Technology	R(W)	DATA[15:0] *1								-	0xffff	0x0000 : Primary 0x0001: Secondary [Fixed value] 0xffff: Unknown.
	08h *3	Design Voltage	R(W)	DATA[15:0] *1								-	0xffff	0x0000-0xffff(mV) 0xffff: Unknown
	0Ah *3	Design capacity of Warning	R(W)	DATA[15:0] *1								-	0xffff	0x0000-0xffff(mWh) 0xffff: Unknown
	0Ch *3	Design capacity of Low	R(W)	DATA[15:0] *1								-	0xffff	0x0000-0xffff(mWh) 0xffff: Unknown
	0Eh *3	Battery capacity Granularity 1	R(W)	DATA[15:0] *1								-	0xffff	0x0000-0xffff(mWh) 0xffff: Unknown
	10h *3	Battery capacity Granularity 2	R(W)	DATA[15:0] *1								-	0xffff	0x0000-0xffff(mWh) 0xffff: Unknown
	12h *3	Model number	R(W)	DATA[15:0] *1								-	0xffff	0x0000 [Not support]
	14h *3	Serial Number	R(W)	DATA[15:0] *1								-	0xffff	0x0000 [Not support]
	16h *3	Battery type	R(W)	DATA[15:8] *1 All bits are 0	CELL_TYP E [7:0]				-	0xffff	CELL_TYPE [3:0] This code depends on battery data format. In the future, this code may be added. 0x00: NiMH 0x01: Li-ion 0x10: Non-rechargeable battery (Reserved)			
	18h *3	OEM Information	R(W)	DATA [15:8] *1 All bits are 0	Vender[7:0]				-	0xffff	Vender [7:0] This code depends on battery data format. And the following name should be described in the ASL with the same character code. In the future, these codes will be added. 0: "MoliEnergy" 1: "Panasonic" 2: (SANYO does not agree the vender name display) 3: "TBCL" (Toshiba) 4: "Sony"			

\*1: The register type is word.

\*3: This register is not cleared if the system is in S4-S5 state.

R(W): This is the read only register, but the written data will be able to read back till PMU updates the data periodically, or PMU detects the status change.

# Software Functional Overview

Function	Address	Register Name	R/W	Bit Number								Logic	Default	Description
				7	6	5	4	3	2	1	0			
1 <sup>st</sup> Battery [ _BST ]	1Ah *3	Battery State	R(/W)	DATA[15:3] *1 All bits are 0			C R I T	C H G	D C H G	-	-	DCHG=1: CHG =1 : CRIT =1 :	The battery is discharged The battery is charged The battery is critical (Empty)	
	1Ch *3	Battery Present rate	R(/W)	DATA[15:0] *1								-	0xffff	0x0000-0xfffe(mW) 0xffff: Unknown
	1Eh *3	Battery Remaining Capacity	R(/W)	DATA[15:0] *1								-	0xffff	0x0000-0xfffe(mWh) 0xffff: Unknown
	20h *3	Battery present Voltage	R(/W)	DATA[15:0] *1								-	0xffff	0x0000-0xfffe(mV) 0xffff: Unknown
1 <sup>st</sup> Battery [ _BTP ]	22h	Battery Trip Point	R/W	DATA[15:0] *1								-	0x0000	0x0000 :Clear the trip point 0x0001-0xffff(mWh)
2 <sup>nd</sup> Battery [ _BIF ]	24h to 3Ch *3	*2	*2	*2								*2	*2	*2
2 <sup>nd</sup> Battery [ _BST ]	3Eh to 44h *3	*2	*2	*2								*2	*2	*2
2 <sup>nd</sup> Battery [ _BTP ]	46h	*2	*2	*2								*2	*2	*2
-	48h	Battery data Size	R(/W)	DATA[7:0]								-	-	0x01 : DATA size is 3byte.(PMU06A) 0x00 :DATA size is 2 byte. (PMU06) *8
1 <sup>st</sup> Battery [ _BIF ]	49h	Design capacity	R(/W)	DATA[23:16] *1 *7								-	0xff	PMU06A use this data with 02/03h. *7 *8
	4Ah	Last Full Charge Capacity	R(/W)	DATA[23:16] *1 *7								-	0xff	PMU06A use this data with 04/05h. *7 *8
1 <sup>st</sup> Battery [ _BST ]	4Bh	Battery Remaining Capacity	R(/W)	DATA[23:16] *1 *7								-	0xff	PMU06A use this data with 1E/1Fh. *7 *8
1 <sup>st</sup> Battery [ _BTP ]	4Ch	Battery Trip Point	R(/W)	DATA[23:16] *1 *7								-	0x00	PMU06A use this data with 22/23h. *7 *8
2 <sup>nd</sup> Battery [ _BIF ]	4Dh	Design capacity	R(/W)	DATA[23:16] *1 *7								-	0xff	PMU06A use this data with 26/27h. *7 *8
	4Eh	Last Full Charge Capacity	R(/W)	DATA[23:16] *1 *7								-	0xff	PMU06A use this data with 28/29h. *7 *8
2 <sup>nd</sup> Battery [ _BST ]	4Fh	Battery Remaing Capacity	R(/W)	DATA[23:16] *1 *7								-	0xff	PMU06A use this data with 42/43h. *7 *8
2 <sup>nd</sup> Battery [ _BTP ]	50h	Battery Trip Point	R(/W)	DATA[23:16] *1 *7								-	0x00	PMU06A use this data with 46/47h. *7 *8
	51h to 6Bh *3	Reserved	R/W	Don't care								-	-	

\*1: The register type is word.

\*2: Same as 1st Battery CMBatt Data

\*3: This register is not cleared if the system is in S4-S5 state.

R(/W): This is the read only register, but the written data will be able to read back till PMU updates the data periodically, or PMU detects the status change.

## Software Functional Overview

Function	Address	Register Name	R/W	Bit Number								Logic	Default	Description
				7	6	5	4	3	2	1	0			
PMU Access	6Ch	PMU_LOW_ADR	R/W	DATA [7:0]								-	-	These registers are available when PMU slave mode or charger mode is selected. For detail information, refer to PMU slave communication section in this document
	6Dh	PMU_HIG_ADR	R/W	DATA [15:8]								-	-	
	6Eh	CHECK_SUM	R/W	DATA [7:0]								-	-	
	6Fh	PMU_DATA	R/W	DATA [7:0]								-	-	
SMBus	70h *7	SMB_PTCL	R/W	PROTOCOL[7:0]								-	-	For detail information, refer to ACPI 1.0 specification [ 13.9 SMBus Host controller Interface via Embedded controller]  These registers are not available when PMU slave mode or charger mode is selected.  The PMU06 has access protect function for the EEPROM in the battery, to cancel the protection, set the access protect cancel bit. For detail, refer to SMBus section
	71h *7	SMB_STS	R/W	D O L R E M	A L R E M	STATUS [4:0]						-	-	
	72h	SMB_ADDR	R/W	ADDRESS [6:0]							R E S	-	-	
	73h	SMB_CMD	R/W	COMMAND								-	-	
	74h to 93h	SMB_DATA [0-31]	R/W	DATA								-	-	
	94h	SMB_BCNT	R/W	RES[7:5]				BCNT[4:0]				-	-	
	95h	SMB_ALARM_ADDR	R(W)	ADDRESS[6:0]							R E S	-	-	
	96h to 97h	AMB_ALARM_DATA[0-1]	R(W)	DATA								-	-	
	98h	SMB_CNRL	R/W	RES[7:1]							P R T	0x00	PRT =1 : The SMBus address (A8-AE) protection is cancelled.	
Reserved	99h to 9Fh	Reserved	R/W	Don't care								-	-	

\*7: When this register is checked by polling, the interval time is necessary more than 500usec.

R(W): This is the read only register, but the written data will be able to read back till PMU updates the data periodically, or PMU detects the status change.

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Function	Address	Register Name	R/W	Bit Number								Logic	De- fault	Description	
				7	6	5	4	3	2	1	0				
Status	A0h *3	ADP_STS	R/(W)	RES[7:1]							C O N	-	-	CON = 1 : AC adapter is connected	
	A1h *3	BAT1_STS (1st Battery)	R/(W)	B T M P	E M P	L O W	W A R	E R R	D C H G	C H G	C O N	-	-	Battery trip point is detected. BTP =1: EMP =1: Battery is empty. LOW =1: Battery is Low battery WAR=1: Battery is warning state. ERR =1: Battery is Warning state. DCHG=1: Battery is Error state. CHG=1: Battery is discharged. CON=1: Battery is connected.	
	A2h *3	BAT2_STS (2nd Battery)	R/(W)									-	-		
	A3h *3	Reserved	R/W	Don't care								-	-		
	A4h *3	BAT1_CAP	R/(W)	BCAP								-	-	0x00-0x64 = 0-100(%) 0x7F = Unknown 0x80 = Not installed	
	A5h *3	BAT2_CAP	R/(W)	BCAP								-	-		
	A6h *3	Reserved	R/W	Don't care								-	-		
	A7h	SMB_Alert_ADDR	R/W	ADDRESS[6:0]								R E S	-	0x00	SMBAlert output device address The alert response function is available when this register is cleared (0x00) only. When the several devices assert the alert signal at the same time, the least address is stored to this register. And when this register is cleared, next alert address is stored to this register.
	A8h *5	GPIO-A_EVT_STS	R/W	STS_A [7:0]								Read 0:No event 1:EVT detection	0x00	To clear the notified event flag without unexpected event loss, clear the corresponding bit flag only. For this operation, this register has special writing manner as follows. STS_X <b>B</b> (STS_X) AND (Written data)	
	A9h *5	GPIO-B_EVT_STS	R/W	0	STS_B [6:0]							Write 0:Clear event 1:Ignore	0x00		
	AAh *5	GPIO-C_EVT_STS	R/W	0	0	0	0	0	0	STS_C [1:0]		0x00			
	ABh *5	RUN_EVT_STS	R/W	B T P 2	S M B	A L R T	G P I O	R E S	B A T 2	B A T 1	A D P	Read 0:No event 1:EVT detection	0x00		BTP2 =1: SMBus event is detected. SMB =1 : SMBAlert is detected. ALRT=1 : GPIO event is detected. GPIO =1 : Battery event is detected. BATn=1 : Thermal event is detected. ADP =1 : High alarm point is detected. HIGH=1 : High alarm point is detected. LOW =1 : Low alarm point is detected. ERR =1 : Polling communication failure with retry.
	ACh *5	WAKE_EVT_STS	R/W									Write 0:Clear event 1:Ignore	0x00		
	ADh *5	RUN_EVT_STS_2	R/W	Reserved [7:1]							T H	0x00	To clear the notified event flag without unexpected event loss, clear the corresponding bit flag only. For this operation, this register has special writing manner as follows. STS_X <b>B</b> (STS_X) AND (Written data)		
A Eh *5	WAKE_EVT_STS_2	R/W	Reserved [7:1]							T H	0x00				
A Fh *5	THERMAL_EVT_STS	R/W	Reserved [7:3]					E R R	L O W	H I G H		0x00			

\*3: This register is not cleared if the system is in S4-S5 state.  
\*5: After writing to this register, Set the "00h" to the BURST\_FLG\_CLR register.

# Software Functional Overview

Function	Address	Register Name	R/W	Bit Number								Logic	De- fault	Description
				7	6	5	4	3	2	1	0			
Event/ GPIO Control	B0h	EC_RUN_ENB	R/W	B T P 2	S M B	A L R T	RES[4:1]				A D P	0: Disable	0x00	BTP2: BTP2 event SMB : SMBus event. ALRT: SMBAlert event. ADP: Adapter event.
	B1h	EC_WAKE_ENB	R/W				1: Enable							
	B2h	BATT_RUN_ENB	R/W	B T P	E M P	L O W	W A R	E R R	C A P	C / D	C O N	0: Disable	0x00	
	B3h	BATT_WAKE_ENB	R/W									1: Enable		
	B4h	GPIO-A_IO_CONF	R/W	CONF_A [7:0]								0: Input	0x00	For detail information, refer to GPIO section in this document.
	B5h	GPIO-A_DATA	R/W	DATA_A [7:0]								1: Output		
	B6h	GPIO-A_RUN_ENB	R/W	RUN_ENB_A [7:0]								0: Disable	0x00	
	B7h	GPIO-A_EVT_POL	R/W	POL_A [7:0]								1: Enable		
	B8h	GPIO-A_WAKE_ENB	R/W	WAKE_ENB_A [7:0]								0: Falling edge	0x00	
	B9h	GPIO-A_IO_CONF	R/W	1	CONF_B [6:0]							1: Rising edge		
	BAh	GPIO-A_DATA	R/W	0	DATA_B [6:0]							0: Disable	0x00	
	BBh	GPIO-A_RUN_ENB	R/W	0	RUN_ENB_B [6:0]							1: Enable		
	BCh	GPIO-A_EVT_POL	R/W	0	POL_B [6:0]							0: Falling edge	0x00	
	BDh	GPIO-A_WAKE_ENB	R/W	0	WAKE_ENB_B [6:0]							1: Rising edge		
	BEh	GPIO-B_IO_CONF	R/W	RES [7 :4] *4				DATA_C [3:0]				0: Disable	-	
	BFh	GPIO-B_DATA	R/W	0	0	0	0	0	0	0	RUN_ENB_C [1:0]	1: Enable		

\*4: Should be 0.

# Software Functional Overview

Function	Address	Register Name	R/W	Bit Number								Logic	De- fault	Description	
				7	6	5	4	3	2	1	0				
Event/ GPIO Control	C0h	GPIO-C_ EVT_POL	R/W	0	0	0	0	0	0	0	POL_ C [1:0]	0: Falling edge 1: Rising edge	0x00		
	C1h	GPIO-C_ WAKE_ENB	R/W	0	0	0	0	0	0	0	WAK E_ ENB _C [1:0]	0: Disable 1: Enable	0x00		
	C2h	EVT_CONT	R/W	RES [7:6]		W A K E	S C I	R E S *4	Q _ R U N	W A K E _ O U T	S U S _ X		0x00	WAKE SCI Q_RU N WAKE _OUT SUS_X =0: Wake# output is "Level". =1: Wake# output is "Pulse". =0: SCI is always output by event detection and SCI_EVT shows the query data is stored. And next SCI is not output until SCI_EVT is cleared. =1: SCI is output when the command set is not executed and OBF=0. SCI_EVT shows the output SCI is for event notification. =0: Runtime event ststus is reflected to RUN_EVT_STS register. =1: Runtime event status is reflected to Query data. =0: Wake event output is always enable.( in S0-S3) =1: Wake event output is enable when SUS_X=L. =0: Runtime and Wakeup is selected by SUS_B. (GPIO B6 is enable) =1: Runtime and Wakeup is selected by SUS_A. (GPIO B6 is used as SUS_A input.)	
	C3h	EC_RUN_ ENB_2	R/W	Reserved [7:1]							TH	0: Disable 1: Enable	0x00	TH: Thermal event	
	C4h	EC_WAKE_ ENB_2	R/W	Reserved [7:1]							TH	0: Disable 1: Enable	0x00		
	C5h To C7h	Reserved	R/W	Don' t care								-	-	-	
	C8h *6	GPI_AD0	R	AD0_DATA [7:0]								-	-	-	For detail information, refer to GPIO section in this document.
	C9h *6	GPI_AD1	R	AD1_DATA [7:0]								-	-	-	
	CAh *6	Reserved	R/W	Don't care								-	-	-	
	CBh	D/A_CONT	R/W	DATA [7:0]								-	0xff	0x00-0xfe: D/A converter output data 0xff : Battery capacity(%) output	
	CCh	WAKE_DIS	R/W	DATA [7:0]								-	0x00	0x00 : WAKE# output enable 0x01 : WAKE# output disable	

\*4: Should be 0.  
\*6: This register's response time is 150usec max.

# Software Functional Overview

Function	Address	Register Name	R/W	Bit Number								Logic	De-fault	Description
				7	6	5	4	3	2	1	0			
Battery control	D0h	BAT_CHG_CONT	R/W	RES[7:5]			CHG RDY#	RES [3:2]	CHG G2	CHG G1	-	-	CHG_RDY# =0 : Charge ready CHGn =1 : The nth battery is charged	
	D1h	BAT_DCH_PRI	R/W	RES[7:3]				PAT [2:0]		-	0x00	Battery discharge priority 0 : 2 1 1 : 1 2 2 : 2 1 3 : 2 1 4 : 1 2 5 : 1 2 6 : Same as 0 7 : Simultaneously discharge (Read only :This data can be set using PMU register)		
	D2h	BAT_DCH_CONT	R/W	RES[7:2]				DCH G2	DCH G1	0: Not discharge 1: Discharge	-	The discharge battery can be selected one of the batteries can be discharged.		
	D3h	BAT_WAR_ABS	R/W	DATA[15:0] *1								-	0x0000	Absolute capacity battery Warning detection point 0x0000-0xffff (mWh)
	D5h	BAT_LOW_ABS	R/W	DATA[15:0] *1								-	0x0000	Absolute capacity battery Low detection point 0x0000-0xffff (mWh)
	D7h	BAT_WAR_REL	R/W	DATA [7:0]								-	0x10	Relative capacity battery Warning detection point 00-C8h (0-100% step 0.5%)
	D8h	BAT_LOW_REL	R/W	DATA [7:0]								-	0x06	Relative capacity battery Low detection point 00-C8h (0-100% step 0.5%)
	D9h *3	FULL_DATA	R/W	DATA [7:0]								-	0xbe	Full charge cancel point 00-C8h (0-100% step 0.5%)
	Dah	CC_CUR_DATA	R	DATA [7:0]								-	0x00	Battery charging current setting 0x01-0xff (0.02-5.10A step 0.02A) 0x00 Depends on the battery This register is “read only”, to change the value, use the register in PMU registers area.
	DBh To DCh	BTP2	R/W	DATA [15:0]								-	0x0000	0x0000: Clear the trip point 0x0001-0xffff : (mWh) When all of the battery’s capacities lesser than this setting value, the BTP2 is detected if event is enabled.
DDh To DFh	Reserved	R/W	Don't care								-	-		

\*3: This register is not cleared if the system is in S4-S5 state.  
R/(W): This is the read only register, but the written data will be able to read back till PMU updates the data periodically, or PMU detects the status change.



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Function	Address	Register Name	R/W	Bit Number								Logic	De- fault	Description
				7	6	5	4	3	2	1	0			
PMU control	E0h	PMU_CONT	R/W	RES[7:3]				EC - R E G	B A Y - L E D	P O W - L E D	-	0x00	EC_REG =1 PMU does not initialize E register when system power is off. BAY_LED =1: PMU indicates the Battery discharge status to the LED_BAY#n, when the battery is installed. POW_LED =1: The Power LED blink	
	E1h	ACPL_ACC_ENB	R/W	RES [7:1]				O S - S T S			-	0x00	OS_STS = 1: ACPI mode = 0: Legacy mode	
	E2h	OFF_TIME	R/W	DATA [7:0]							-	0x64	Power switch over ride function timer 01h-FFh (0.1-25.5sec step 0.1sec) 00h : Reserved	
Thermal Sensor Polling	E3h	POLLING_ADDRESS	R/W	Slave Address [6:0]				R E S			-	0x00	Address: 0x00-0x7F The polling slave address setting If this address is 00, the Polling is disabled.	
	E4h	HIGH_ALARM	R/W	DATA [7:0]							Signed value	0x00	If the received data GE this value, the event will be detected.	
	E5h	LOW_ALARM	R/W	DATA [7:0]							Signed value	0x00	If the received data LE this value, the event will be detected.	
	E6h	POLLING_INTERVAL	R/W	DATA [7:0]								0x00	0x00 :Polling disable 0x01 – 0xFF [x 250ms] (250ms to 63.75sec)	
	E7h	POLLING_DATA	R(/W)	DATA [7:0]							Signed value	0x00	This register shows data at latest polling.	
	E8h	HARDWARE_SHUT_DOWN	R/W	DATA [7:0]							Signed value	0x7D	If the thermal sensor read value GE this value, the PMU automatically off the power.	
	E9h	POLLING_COMMAND	R/W	DATA [7:0]								0x00	Polling command (data register) address.	
	EAh	RETRY_COUNT	R/W	DATA [7:0]								0x10	0x00 - 0xFF: Retry count value (0-255)	
	EBh To EFh	Reserved	R/W	Don't care										
PMU control	F0h	BURST_FLG_CLR	R/W	DATA [7:0]							-	-	After writing to the register addressed A8h-AFh, Set the 00h to this register.	
	F1h To FFh	Reserved	R/W	Don't care										

R(/W): This is the read only register, but the written data will be able to read back till PMU updates the data periodically, or PMU detects the status change.

# Software Functional Overview

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## 3.9 Miscellaneous

### 3.9.1 Power Button

The system may have different action upon pressing the Power Button when the system is in the different state.

System Power State	Action for Pressing Power Button
Full-on	Power Off
Stand by	Power Off
STR	Resume from STR
STD	Resume from STD
SOff/MOff	Power On

### 3.9.2 Security

The user may enter up to 8 standard text characters for a password. The password includes two levels. The higher priority is the Supervisor Password. The lower priority is the User Password. The Supervisor Password can access all the system resource, while the User Password may not access the floppy disk when it is protected by Supervisor Password. Also, the User Password may not access the floppy disk when the Supervisor Password protects it.

When the security function is enabled, the system will request the user to enter password during the following situation:

- Power On → The system will prompt the user to enter the password before booting the OS. If the user key in the wrong password for 3 times, then the system will halt.
- Resume → The system will prompt the user to enter password while resuming from STR or STD mode. If the user keys in the wrong password for 3 times, the system will not resume and should return to Suspend mode.
- Entering CMOS Setup → The system will prompt the user to enter the password before entering the CMOS Setup. If the user keys in the wrong password for 3 times, then the system will halt.

## 3.10 CMOS Setup Utility

The Setup utility is used to configure the system. The Setup contains the information regarding the hardware for boot purpose. The changed settings will take effect after the system rebooted. Refer to Chapter 1 on running BIOS Setup Program for more detailed information.

## 3.11 Definitions of Terms

**10Base-T (Ethernet)** - A networking standard that supports data transfer rates up to 10Mbps (10 megabits per second).

**100Base-T (Fast Ethernet)** - A relatively new networking standard that supports data transfer rates up to 100Mbps.

**ACPI** - Advanced Configuration and Power Management Interface, a power management specification developed by Intel, Microsoft, and Toshiba.

**CardBus** - The 32-bit version of the PCMCIA PC Card standard. In addition to

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supporting a wider bus (32 bits instead of 16 bits), CardBus also supports bus mastering and operation speeds up to 33MHz.

**Clock Throttling** – South bridge function that allows the CPU clock to be stopped and started at a known duty cycle using the STPCLK# pin to enter and exit Stop Grant mode. Clock throttling is used for power saving, thermal management, and reducing the processing speed.

**DIMM (SODIMM)** - Dual In-line Memory Module, a small circuit board that holds memory chips. A Single In-line Memory Module (SIMM) has a 32-bit path to the memory chips whereas a DIMM has 64-bit path. Because the Pentium processor requires a 64-bit path to memory, you need to install SIMMs two at a time. With DIMMs, you can install one DIMM at a time. SODIMM is Small Outline Dual In-line Memory Module used in notebook computers.

**DMI** - Desktop Management Interface, an API to enable software to collect information about a computer environment about a computer environment. For example, using DMI a program can determine what hardware and expansion boards are installed on a computer.

**GPI** - General Purpose Input.

**GPO** - General Purpose Output.

**Lid Switch** - A switch that indicates the notebook LCD Panel has been closed and it can be turned off.

**MPEG-2** - Moving Picture Experts Group, a working group of ISO. The term also refers to the family of digital video compression standards developed by the group. There are two major MPEG standards : MPEG-1 and MPEG-2. The most common implementations of the MPEG-1 standard provide a video resolution 352x240 at 30 frames per second(fps). A newer standard, MPEG-2, offers resolution of 720x480 and 1280x720 at 60 fps, with full CD-quality audio.

**North Bridge** - The CPU to PCI interface, also contains the memory and cache controllers.

**South Bridge** - The PCI to ISA interface, also contains many legacy devices.

**SMM** - System Management Mode, Mode of operation while an SMI is active.

**SMI** - System Management Interrupt, non-maskable interrupt that causes the system to enter SMM. SMM functions include power management, USB legacy keyboard control, security, hot keys, and thermal monitoring.

**SMB** - System Management Bus, that is used for managing smart batteries, reading SDRAM configuration information, and other miscellaneous system function.

**TBD** -To Be Discussed. The mentioned specification is not final that should be discussed with related engineers.

**Ultra DMA-33** - A protocol developed by Quantum Corporation and Intel that supports burst mode data transfer rates of 33.3 MBps.

**USB** - A new external bus standard that supports data transfer rates of 12 MBps. A single USB port can be used to connect up to 127 peripheral devices, such as mice, modems, and keyboards. USB also supports Plug-and-Play installation and hot plugging.