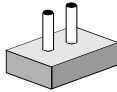


Installation

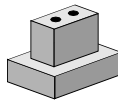
This chapter describes how to set up the main board hardware, including instructions on setting jumpers and connecting peripherals, switches, and indicators. Be sure to read all the safety precautions before you begin the installation procedure.

Setting jumpers

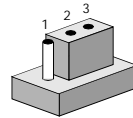
You can configure your card to match the needs of your application by setting jumpers. A jumper is the simplest kind of electric switch. It consists of two metal pins and a small metal clip (often protected by a plastic cover) that slides over the pins to connect them. To “close” a jumper you connect the pins with the clip. To “open” a jumper you remove the clip. Sometimes a jumper will have three pins, labeled 1, 2, and 3. In this case you would connect either pins 1 and 2 or 2 and 3.



Open



Closed



Closed 2-3

The jumper settings are schematically depicted in this manual as follows:



Open



Closed



Closed 2-3

A pair of needle-nose pliers may be helpful when working with jumpers.

If you have any doubts about the best hardware configuration for your application, contact your local distributor or sales representative before you make any changes.

CPU installing and upgrading

You can upgrade to a more powerful Celeron CPU at any time. Simply remove the old CPU, install the new one, and set the jumpers for the new CPU speed.

Warning! Always disconnect the power cord from your chassis when you are working on it. Do not make connections while the power is on as sensitive electronic components can be damaged by the sudden rush of power. Only experienced electronics personnel should open the system chassis.



Caution! Always ground yourself to remove any static charge before touching the system board. Modern electronic devices are very sensitive to static electric charges. Use a grounding wrist strap at all times. Place all electronic components on a static-dissipative surface or in a static-shielded bag when they are not in the chassis.



Install a CPU in the FC-370 socket

MB-622 Series provides a Flip-Chip (FC) socket for easy CPU installation.

1. Make sure the FC-370 socket lever is in the upright position. To raise the lever, pull it out to the side a little and raise it as far as it will go.
2. Place the CPU in the empty socket. Follow the instructions that came with the CPU. If you have no instructions, do the following: Carefully align the CPU so it is parallel to the socket and the notch on the corner of the CPU corresponds with the notch on the inside of the socket. Gently slide the CPU in. It should insert easily. If it doesn't, pull the lever up a little more.

3. Press the lever down. The plate will slide forward. You will feel some resistance as the pressure starts to secure the CPU in the socket. This is normal and won't damage the CPU.

When the CPU is installed, the lever should snap into place at the side of the socket.

Note: To remove a CPU, pull the lever out to the side a little and raise it as far as it will go. Lift the CPU chip out.

When you install a new CPU, be sure to adjust the board settings, such as CPU type and CPU clock. Improper settings may damage the CPU.

Installing SDRAM (DIMMs)

System Memory

The upper edge of the MB-662 contains two sockets for 168 pins dual inline memory module (DIMM). The socket uses 3.3 V unbuffered synchronous (SDRAM). DIMM is available in capacities of 16, 32, 64, 128, or 256 MB. The socket can be filled in the DIMM of any size, giving your MB-662 single board computer between 16 and 512 MB of memory.

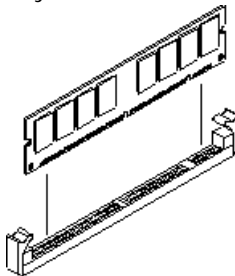
Supplementary information about DIMM

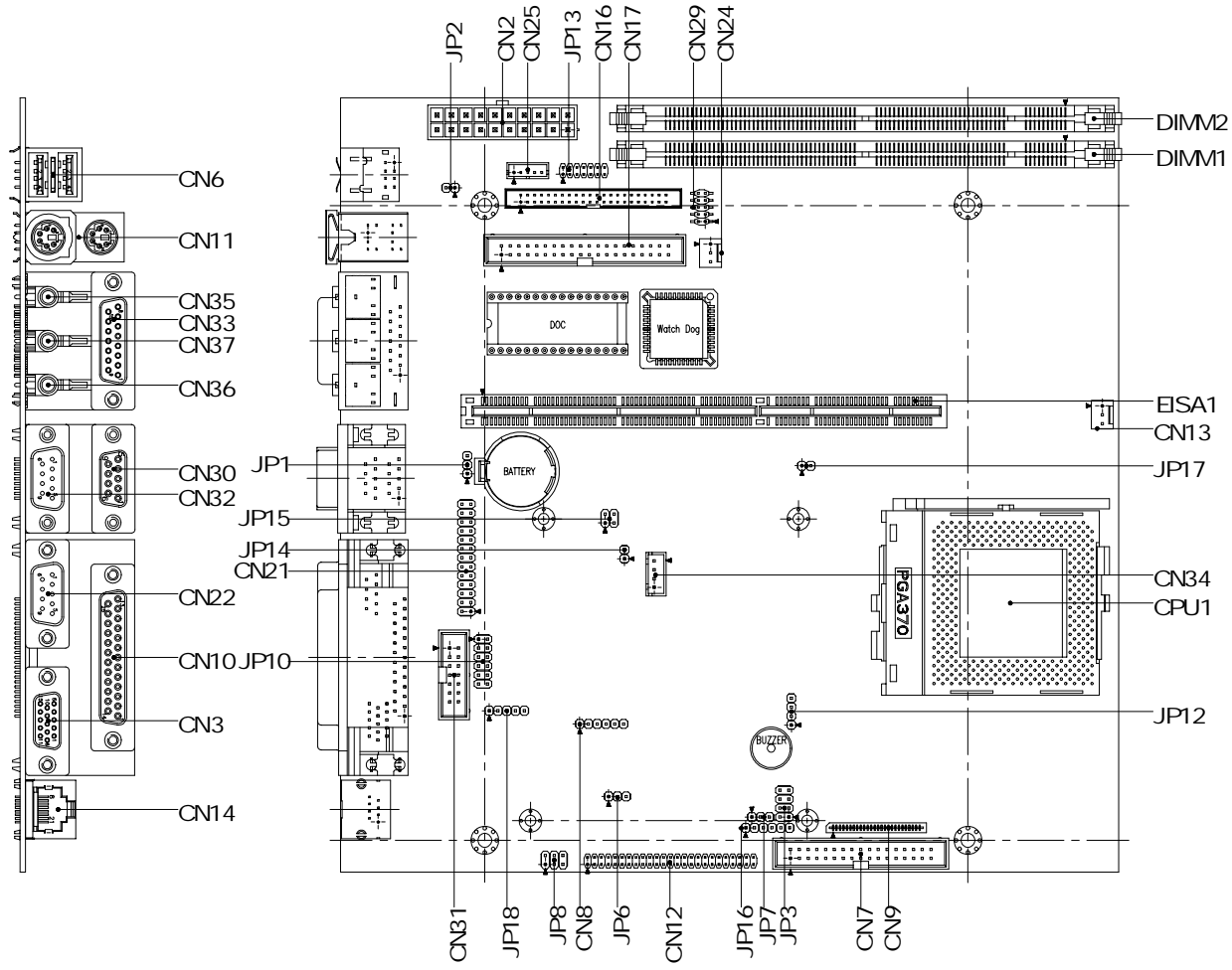
Your MB-662 can accept both regular and PC-100 SDRAM DIMM Module (with or without parity). The MB-662 can also accept PC-133 DIMM Module running at 100 Mega hertz speed.

Single-sided modules are typically 16 or 128 MB; double-sided modules are usually 32 or 256 MB.

Memory Installation Procedures

To install DIMM, first make sure the two handles of the DIMM socket are in the "open" position. i.e. The handles remain outward. Slowly slide the DIMM module along the plastic guides on both ends of the socket. Then press the DIMM module right down into the socket, until you hear a click. This is when the two handles have automatically locked the memory module into the correct position of the DIMM socket. (See Figure below) To take away the memory module, just push both handles outward, and the memory module will be ejected by the mechanism in the socket.





List of Jumpers

Jumpers allow users to manually customize system configurations to their suitable application needs.

The following chart consist the list of each jumper function:

| Jumpers | |
|---------|------------------------------------|
| Label | Function |
| JP1 | Clear CMOS Selection |
| JP2 | Power ON Switch |
| JP3 | Panel Type Selection |
| JP6 | LCD Panel Voltage Setting |
| JP7 | LCD Clock Signal Selection |
| JP8 | Ethernet Tx/Rx/Link LED Connector |
| JP10 | COM4 RS-232/422/485 Selection |
| JP12 | Speaker (external) / Buzzer |
| JP13 | System Status LED Pin Header |
| JP14 | Power Reset Connector |
| JP15 | DiskOnChip (DOC) Address Selection |
| JP16 | IR Touchscreen Power Pin Header |
| JP17 | 100/66 Mhz Frequency Select |
| JP18 | Keyboard Lock |

List of Connectors

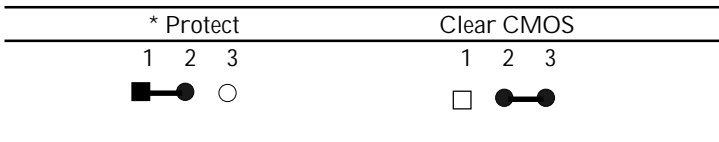
Connectors on board access link to external devices such as hard disk drives, a keyboard, or floppy drives.

The following consist the list of each connector function:

| Connectors | |
|------------|--|
| Label | Function |
| CN2 | ATX Power Connector |
| CN3, CN12 | Display Connectors (CRT and LCD) |
| CN6 | USB Connector |
| CN7 | Floppy Drive Connector |
| CN8 | IrDA Connector |
| CN9 | (FPC) Floppy Drive Connector |
| CN10 | Parallel Port 1 Connector |
| CN11 | Keyboard and Mouse Connector |
| CN13 | CPU Fan Power Connector |
| CN14 | RJ-45 Ethernet Connector |
| CN16 | Primary IDE Hard Drive Connector |
| CN17 | Secondary IDE Hard Drive Connector |
| CN21 | Parallel Port 2 Connector |
| CN22 | COM2 Connector |
| CN24 | System Fan Power Connector |
| CN25 | LCD Inverter Backlight Power Connector |
| CN29 | Digital I/O Connector |
| CN30 | COM3 Connector |
| CN31 | COM4 Connector |
| CN32 | COM1 Connector |
| CN33 | Joystick / MIDI Port |
| CN34 | Audio Connector for CD_IN |
| CN35 | Phone Jack for Line_OUT |
| CN36 | Phone Jack for MIC |
| CN37 | Phone Jack for Line_IN |

Clear CMOS Selection (JP1)

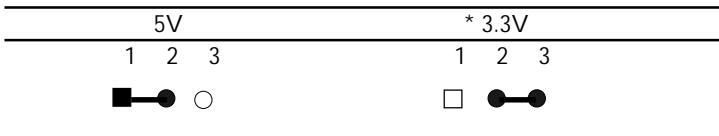
Safety precautions in setting up clear CMOS must be taken, always place jumper on protect mode. In clearing CMOS, place jumper for just a second (follow clear CMOS illustration) then, immediately return jumper to protect mode.



* Default

LCD Panel Voltage Setting (JP6)





The LCD panel driving voltage is set by using JP6 jumper settings illustrated as follows:



* Default

LCD Clock Signal Selection (JP7)

The LCD clock control signal is set by using JP7 jumper settings illustrated as follows:

| Shift Clock | | | * AShift Clock | | |
|---|---|---|---|---|---|
| 1 | 2 | 3 | 1 | 2 | 3 |
|  | |  |  |  | |

* Default

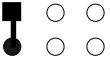
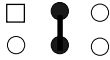
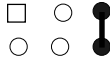



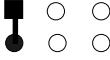

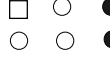
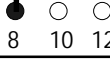
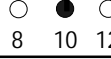
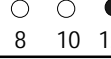
Ethernet Tx/Rx/Link LED Connector (JP8)

With ethernet Tx/Rx/Link LED indicator, the ethernet status can be trace up through LED indicator readings. The pin definitions are listed as follows:

| Pin | Signal | Pin | Signal |
|-----|----------|-----|--------|
| 1 | Rx-LED | 2 | Vcc |
| 3 | Link LED | 4 | Vcc |
| 5 | Tx-LED | 6 | Vcc |

COM4 RS-232/422/485 Selection (JP10)


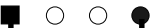
RI function or voltage selection configurations for COM3/COM2 can be set manually through jumper JP10. Jumper settings are illustrated as follows:

| * RI Function | +5Vout | +12Vout |
|---|---|---|
| 1 3 5 | 1 3 5 | 1 3 5 |
|  |  |  |
| 2 4 6 | 2 4 6 | 2 4 6 |
|  |  |  |
| * RS-232 | RS-422 | RS-485 |
| 7 9 11 | 7 9 11 | 7 9 11 |
|  |  |  |
| 8 10 12 | 8 10 12 | 8 10 12 |
|  |  |  |

* Default

Speaker/Buzzer (JP12)

This onboard jumper provides users easy manual settings for on board buzzer and external speaker. By just following the illustration of the settings below:

| * on board buzzer | external speaker |
|---|---|
| 1 2 3 4 | 1 2 3 4 |
|  |  |

* Default

System Status LED Pin Header (JP13)

LED indicator for system status, it serves as an early warning indicator and as well as a quick troubleshooting indicator. Just follow the pin definition for each 7 LEDs illustrated below:

| Pin | Signal | Pin | Signal |
|-----|-------------------------------|-----|--------|
| 1 | Power_ON LED | 2 | Vcc |
| 3 | CPU_fan LED | 4 | Vcc |
| 5 | System_fan LED | 6 | Vcc |
| 7 | HDD_access LED | 8 | Vcc |
| 9 | Low_temperature LED (option) | 10 | Vcc |
| 11 | High_temperature LED (option) | 12 | Vcc |
| 13 | LAN_access LED | 14 | Vcc |

DiskOnChip (DOC) Address Selection (JP15)

The DiskOnChip 2000 family of products provides a single chip solid-state flash disk in a standard 32-pin DIP package. The DiskOnChip 2000 is a solid-state disk with no moving parts, resulting in a significant reduction in power consumption and an increase in reliability. The DiskOnChip is a small plug and play Flash disk. It is easy to use. And it saves integration overhead.

The DiskOnChip 2000 family of products is available in capacities ranging from 16MB up to 288MB, unformatted. In order to manage the disk, the DiskOnChip 2000 includes the TrueFFS, M-Systems Flash File System proprietary software. The DiskOnChip 2000 package is pin-to-pin compatible with a standard 32-pin EPROM device.

| D400 | | D800 | | DC00 | | * Disable | |
|--------------------------|-----------------------|--------------------------|----------------------------------|-------------------------------------|-----------------------|-------------------------------------|----------------------------------|
| 1 | 3 | 1 | 3 | 1 | 3 | 1 | 3 |
| <input type="checkbox"/> | <input type="radio"/> | <input type="checkbox"/> | <input checked="" type="radio"/> | <input checked="" type="checkbox"/> | <input type="radio"/> | <input checked="" type="checkbox"/> | <input checked="" type="radio"/> |
| <input type="radio"/> | <input type="radio"/> | <input type="radio"/> | <input checked="" type="radio"/> | <input checked="" type="radio"/> | <input type="radio"/> | <input checked="" type="radio"/> | <input checked="" type="radio"/> |
| 2 | 4 | 2 | 4 | 2 | 4 | 2 | 4 |

* Default



IR Touch Screen Power Pin Header (JP16)

This plug in jumper connection provides quick installation for the optional use of IR touch screen on display panels. Just refer to the pin definitions below:

| Pin | Signal | Pin | Signal |
|-----|--------|-----|--------|
| 1 | Vcc | 2 | GND |
| 3 | N/C | 4 | N/C |
| 5 | N/C | 6 | N/C |

100/66 Mhz Frequency Selection (JP17)

Provide the users to manually select the operating frequency with the use of jumper JP17. Illustrated setting as follows:

| * 66 Mhz Frequency | 100 Mhz Frequency |
|---|---|
|  |  |

* Default

Note:

FC-PGA CPUs' frequency ratio are pre-locked within the CPUs. These CPUs run at fixed speed (frequency) regardless of the configurations listed above. If the CPU you are using requires a ratio higher than 5.5X, it is most likely pre-locked. This table is provided for those who are using older PPGA Celeron processors that do not have pre-locked multiplier.

Keyboard Lock (JP18)

| Keyboard Lock (CN18) | | | |
|----------------------|--------|-----|--------|
| Pin | Signal | Pin | Signal |
| 1 | Vcc | 4 | KBLOCK |
| 2 | N/C | 5 | GND |
| 3 | GND | | |

ATX Power Connector (CN2)

For ease and reliability, a standard 20-pin ATX power supply connector is onboard. Which also provide positive plugging through it's guided and locking mechanism. Pin definitions as follows:

| Pin | Signal | Pin | Signal |
|-----|--------|-----|--------|
| 1 | N/C | 11 | N/C |
| 2 | N/C | 12 | -12V |
| 3 | GND | 13 | GND |
| 4 | +5V | 14 | PON |
| 5 | GND | 15 | GND |
| 6 | +5V | 16 | GND |
| 7 | GND | 17 | GND |
| 8 | N/C | 18 | -5V |
| 9 | 5VSB | 19 | +5V |
| 10 | +12V | 20 | +5V |

Display Connectors (CN3) and (CN12)

The MB-662's PCI SVGA interface can drive conventional CRT displays and is capable of driving a wide range of flat panel displays, including electroluminescent (EL), gas plasma, passive LCD, and active LCD displays. The board has two connectors to support these displays, one for standard CRT VGA monitors and one for flat panel displays.

VGA Display Connector (CN3)

A standard conventional D-sub connector is equipped to interface with conventional CRT displays. Refer to pin definitions as follows:

| Pin | Signal |
|-----|-------------|
| 1 | RED |
| 2 | GREEN |
| 3 | BLUE |
| 4 | N/C |
| 5 | Chassis GND |
| 6 | Chassis GND |
| 7 | Chassis GND |
| 8 | Chassis GND |
| 9 | Vcc |
| 10 | Chassis GND |
| 11 | N/C |
| 12 | DDDA |
| 13 | H-SYNC |
| 14 | V-SYNC |
| 15 | DDCK |

LCD display connector (CN12)

CN12 is a 50-pin, dual-in-line header used for flat panel displays.

When the MB-662's power is applied, the control signal is low until just after the relevant flat panel signals are present.

Configuration of the VGA interface is done completely via the software utility. You do not have to set any jumpers.

| Pin | Signal | Pin | Signal |
|-----|---------------------|-----|---------------------|
| 1 | +12 V _{DC} | 2 | +12 V _{DC} |
| 3 | GND | 4 | GND |
| 5 | +5 V _{DC} | 6 | +5 V _{DC} |
| 7 | ENAVEE | 8 | GND |
| 9 | P0 | 10 | P1 |
| 11 | P2 | 12 | P3 |
| 13 | P4 | 14 | P5 |
| 15 | P6 | 16 | P7 |
| 17 | P8 | 18 | P9 |
| 19 | P10 | 20 | P11 |
| 21 | P12 | 22 | P13 |
| 23 | P14 | 24 | P15 |
| 25 | P16 | 26 | P17 |
| 27 | P18 | 28 | P19 |
| 29 | P20 | 30 | P21 |
| 31 | P22 | 32 | P23 |
| 33 | P24 | 34 | P25 |
| 35 | SHF CLK | 36 | FLM (V SYS) |
| 37 | M | 38 | LP (H SYS) |
| 39 | GND | 40 | ENABKL |
| 41 | P26 | 42 | P27 |
| 43 | P28 | 44 | P29 |
| 45 | P30 | 46 | P31 |
| 47 | P32 | 48 | P33 |
| 49 | P34 | 50 | P35 |

USB Connector (CN6)

MB-662 is equipped with a dual port USB connector. It acquires the new generation of plug and play (Hot Plugging) feature, for both low speed and high speed devices. It could also be expanded up to 127 connections through USB hub. Refer pin definitions as follows:

| USB Connector (CN6) | | | |
|---------------------|--------|-----|--------|
| Pin | Signal | Pin | Signal |
| 1 | Vcc | 5 | Vcc |
| 2 | USBD1- | 6 | USBD0- |
| 3 | USBD1+ | 7 | USBD0+ |
| 4 | GND | 8 | GND |

Floppy drive connector (CN7), FPC (CN9)

You can attach up to two floppy drives to the mainboard controller. You can use any combination of 5¼" (360 KB and 1.2 MB) and/or 3½" (720 KB, 1.44 MB, and 2.88 MB) drives.

A 34-pin daisy chain drive connector cable for (CN7) is required for a dual-drive system. On one end of the cable is a 34-pin flat cable connector. On the other end are two sets of floppy disk drive connectors. Each set consists of a 34-pin flat-cable connector (usually used for 3½" drives) and a printed-circuit board connector (usually used for 5¼" drives). Plus an additional Flexible Printed Circuit (FPC) connector (CN9), extra drive means extra memory for your system. An ideal way for cost effective design.

Wire number 1 on the cable is normally red or blue, and the other wires are usually gray.

Connecting the floppy drive

1. Plug the 34-pin flat-cable connector into CN7. Make sure that the red or blue wire corresponds to pin 1 on the connector. No worries for CN9 FPC connector, it's guided design for error free connection.
2. Attach the appropriate connector on the other end of the cable to the floppy drive(s). You can use only one connector in the set. The set on the end (after the twist in the cable) connects to the A: drive. The set in the middle connects to the B: drive.
3. If you are connecting a 5¼" floppy drive, line up the slot in the printed circuit board with the blocked-off part of the cable connector.

If you are connecting a 3½" floppy drive, you may have trouble determining which pin is pin number 1. Look for a number printed on the circuit board indicating pin number 1. Also, the connector on the floppy drive connector may have a slot. When the slot is up, pin number 1 should be on the right. Check the documentation that came with the drive for more information. If you desire, connect the B: drive to the connectors in the middle of the cable as described above.

Please refer to the pin definitions on the next page.

Floppy Drive Connector (CN7)

| Pin | Signal | Pin | Signal |
|-----|--------|-----|----------------|
| 1 | GND | 2 | DENSITY SELECT |
| 3 | GND | 4 | N/C |
| 5 | GND | 6 | DRIVE TYPE |
| 7 | GND | 8 | INDEX |
| 9 | GND | 10 | MOTOR 0 |
| 11 | GND | 12 | DRIVE SELECT 1 |
| 13 | GND | 14 | DRIVE SELECT 2 |
| 15 | GND | 16 | MOTOR 1 |
| 17 | GND | 18 | DIRECTION |
| 19 | GND | 20 | STEP |
| 21 | GND | 22 | WRITE DATA |
| 23 | GND | 24 | WRITE GATE |
| 25 | GND | 26 | TRACK 0 |
| 27 | GND | 28 | WRITE PROTECT |
| 29 | GND | 30 | READ DATA |
| 31 | GND | 32 | HEAD SELECT |
| 33 | GND | 34 | DISK CHANGE |

Note: Please refer to the next page for (CN9) pin definitions.

IrDA Connector (CN8)

How to install infrared module:

- 1.) Plug infrared module into IrDA connector. Caution must be taken with the connector's orientation before plugging into IrDA connector.
- 2.) Enable infrared function in the BIOS system setup.

IrDA connector (CN8) pin definitions:

| Pin | Signal | Pin | Signal |
|-----|--------|-----|--------|
| 1 | Vcc | 4 | GND |
| 2 | FIRx | 5 | IRTx |
| 3 | IRx | 6 | ClRx |

Floppy Drive Connector (CN9)

| (FPC) Floppy Drive Connector (CN9) | | | |
|------------------------------------|----------------|-----|----------------|
| Pin | Signal | Pin | Signal |
| 1 | Vcc | 2 | INDEX |
| 3 | Vcc | 4 | DRIVE SELECT 2 |
| 5 | Vcc | 6 | DISK CHANGE |
| 7 | N/C | 8 | Vcc |
| 9 | DENSITY SELECT | 10 | MOTOR 0 |
| 11 | N/C | 12 | DIRECTION |
| 13 | Vcc | 14 | STEP |
| 15 | GND | 16 | WRITE DATA |
| 17 | GND | 18 | WRITE GATE |
| 19 | GND | 20 | TRACK 0 |
| 21 | GND | 22 | WRITE PROTECT |
| 23 | GND | 24 | READ DATA |
| 25 | GND | 26 | HEAD SELECT |

Parallel Port 1 Connector (CN10) and Parallel Port 2 Connector (CN21)

The mainboard is designed to support two parallel ports. Port 1 connector (CN10) also designated as LPT1 is a standard 25-pin D-sub connector specially prepared for external interface. And port 2 connector (CN21) designated as LPT2 in the form of a 13x2 pin header connector for embedded connection purposes. Both can be enabled and disabled in the BIOS system setup. For example if LPT1 is disabled, LPT2 or LPT3 is enabled. And if LPT2 is disabled, LPT1 or LPT3 is enabled. The pin definitions for both CN10 and CN21 are listed as follows: (Please turn to next page).

| Parallel Port 1 Connector (CN10), 25-pin D-sub | | | |
|--|----------|-----|---------|
| Pin | Signal | Pin | Signal |
| 1 | /STB | 2 | DO |
| 3 | D1 | 4 | D2 |
| 5 | D3 | 6 | D4 |
| 7 | D5 | 8 | D6 |
| 9 | D7 | 10 | /ACK |
| 11 | BUST | 12 | PE |
| 13 | /SLCT | 14 | /AUTOFD |
| 15 | ERR | 16 | /INIT |
| 17 | /SLCTINI | 18 | GND |
| 19 | GND | 20 | GND |
| 21 | GND | 22 | GND |
| 23 | GND | 24 | GND |
| 25 | GND | 26 | GND |

| Parallel Port 2 Connector (CN21), 13x2 pin header | | | |
|---|--------|-----|----------|
| Pin | Signal | Pin | Signal |
| 1 | /STB | 2 | /AUTOFD |
| 3 | DO | 4 | ERR |
| 5 | D1 | 6 | /INIT |
| 7 | D2 | 8 | /SLCTINI |
| 9 | D3 | 10 | GND |
| 11 | D4 | 12 | GND |
| 13 | D5 | 14 | GND |
| 15 | D6 | 16 | GND |
| 17 | D7 | 18 | GND |
| 19 | /ACK | 20 | GND |
| 21 | BUST | 22 | GND |
| 23 | PE | 24 | GND |
| 25 | SLCT | 26 | N/C |

Keyboard and Mouse Connector (CN11)

The MB-662 provides a keyboard connector which supports both a keyboard and a PS/2 style mouse. Please refer to the pin definitions listed below:

| Keyboard and Mouse Connector (CN11), Dual mini-din connector | | | |
|--|----------|-----|----------|
| Pin | Signal | Pin | Signal |
| 1 | KB DATA | 7 | MS DATA |
| 2 | MS DATA | 8 | N/C |
| 3 | GND | 9 | GND |
| 4 | Vcc | 10 | Vcc |
| 5 | KB CLOCK | 11 | MS CLOCK |
| 6 | MS CLOCK | 12 | N/C |

CPU and System Fan Power Connector (CN13) and (CN24)

Two 3-pin plug in and error free onboard connectors are located accessibly for trouble-free connection and disconnection. For CPU fan it is labeled CN13 and CN24 for system fan. Both pin definitions are listed below:

| CPU Fan Power Connector (CN13) | |
|--------------------------------|------------------|
| Pin | Signal |
| 1 | GND |
| 2 | +12V |
| 3 | fan speed sensor |

CN24 continue on the next page.

| System Fan Power Connector (CN24) | |
|-----------------------------------|------------------|
| Pin | Signal |
| 1 | GND |
| 2 | +12V |
| 3 | fan speed sensor |

RJ-45 Ethernet Connector (CN14)

MB-662 is outfitted with a standard RJ-45 LAN connector. With support from Realtek RTL8139C chipset using either 10Mbps or 100Mbps are possible through it's N-way auto-negotiation featured operation. Refer to the pin definitions listed below:

| RJ-45 Ethernet Connector (CN14) | | | |
|---------------------------------|--------|-----|--------|
| Pin | Signal | Pin | Signal |
| 1 | TX+ | 5 | N/C |
| 2 | TX- | 6 | RX- |
| 3 | RX+ | 7 | N/C |
| 4 | N/C | 8 | N/C |

IDE Hard Drive Connectors

Primary IDE Hard Drive Connector (CN16)

Secondary IDE Hard Drive Connector (CN17)

You can attach up to four Enhanced Integrated Device Electronics hard disk drives to the mainboard's internal controller. The mainboard's IDE controller uses a PCI local-bus interface. This advanced interface supports faster data transfer and allows the IDE hard drive to exceed 528 MB.

Connecting the hard drive

Connecting drives, their done in a daisy-chain fashion and requires one of the three cables, depending on the drive size. 1.8" and 2.5" drives need one 44-pin to two 44-pin flat cable connector. 3.5" drives use one 44-pin to two 40-pin connector.

Wire number 1 on the cable is normally red or blue, and the other wires are usually gray.

1. Connect one end of the cable to CN16 or CN17. Make sure that the red (or blue) wire corresponds to pin 1 on the connector, which is marked and connectors are slotted.
2. Plug the other end of the cable to the Enhanced IDE hard drive, with pin 1 on the cable corresponding to pin 1 on the hard drives. (see your hard drive's documentation for the location of the connector).

Connect a second drive as described above.

Unlike floppy drives, IDE hard drives can be connected to either end of the cable. The pin definitions for this section are listed on the next page.

| Primary Hard Drive Connector (CN16) | | | |
|-------------------------------------|--------------------|-----|--------------------|
| Pin | Signal | Pin | Signal |
| 1 | IDE RESET | 2 | GND |
| 3 | DATA 7 | 4 | DATA 8 |
| 5 | DATA 6 | 6 | DATA 9 |
| 7 | DATA 5 | 8 | DATA 10 |
| 9 | DATA 4 | 10 | DATA 11 |
| 11 | DATA 3 | 12 | DATA 12 |
| 13 | DATA 2 | 14 | DATA 13 |
| 15 | DATA 1 | 16 | DATA 14 |
| 17 | DATA 0 | 18 | DATA 15 |
| 19 | SIGNAL GND | 20 | N/C |
| 21 | N/C | 22 | GND |
| 23 | IO WRITE | 24 | GND |
| 25 | IO READ | 26 | GND |
| 27 | IO CHANNEL READY | 28 | ALE |
| 29 | N/C | 30 | GND |
| 31 | IRQ14 | 32 | IOCS16 |
| 33 | ADDR 1 | 34 | N/C |
| 35 | ADDR 0 | 36 | ADDR 2 |
| 37 | HARD DISK SELECT 0 | 38 | HARD DISK SELECT 1 |
| 39 | IDE ACTIVE | 40 | MGND |
| 41 | Vcc | 42 | MVcc |
| 43 | GND | 44 | N/C |

Secondary IDE Hard Drive Connector (CN17)

| Pin | Signal | Pin | Signal |
|-----|--------------------|-----|--------------------|
| 1 | IDE RESET | 2 | GND |
| 3 | DATA 7 | 4 | DATA 8 |
| 5 | DATA 6 | 6 | DATA 9 |
| 7 | DATA 5 | 8 | DATA 10 |
| 9 | DATA 4 | 10 | DATA 11 |
| 11 | DATA 3 | 12 | DATA 12 |
| 13 | DATA 2 | 14 | DATA 13 |
| 15 | DATA 1 | 16 | DATA 14 |
| 17 | DATA 0 | 18 | DATA 15 |
| 19 | SIGNAL GND | 20 | N/C |
| 21 | N/C | 22 | GND |
| 23 | IO WRITE | 24 | GND |
| 25 | IO READ | 26 | GND |
| 27 | IO CHANNEL READY | 28 | ALE |
| 29 | N/C | 30 | GND |
| 31 | IRQ14 | 32 | IOCS16 |
| 33 | ADDR 1 | 34 | N/C |
| 35 | ADDR 0 | 36 | ADDR 2 |
| 37 | HARD DISK SELECT 0 | 38 | HARD DISK SELECT 1 |
| 39 | IDE ACTIVE | 40 | MGND |

Serial Port COM2 (CN22)

This port is also readily available for quick connect and disconnect of serial devices like mouse, printer and etc.. Pin definitions are listed as follows:

| Serial Port COM2 RS-232 (CN22) | | | |
|--------------------------------|--------|-----|--------|
| Pin | Signal | Pin | Signal |
| 1 | NRLSD1 | 6 | NDSR1 |
| 2 | NRXD1 | 7 | NRTS1 |
| 3 | NTXD1 | 8 | NCTS1 |
| 4 | NDTR1 | 9 | NRI1 |
| 5 | GND | 10 | GND |

LCD Inverter Backlight Power Connector (CN25)

CN25 enables power transmission when connected from the main-board to the LCD panel for backlight lighting. Refer to the pin definitions below:

| Pin | Signal |
|-----|----------|
| 1 | +5V ENB |
| 2 | N/C |
| 3 | N/C |
| 4 | GND |
| 5 | +12V ENB |

Digital I/O Connector (CN29)

MB-662 offers digital I/O functions connector for easy access and link with digital devices. (Input 4031: GPI15 [bit7]; Input 4032: GPI17 [bit1], GPI18 [bit2], GPI19 [bit3]; Output 4036: GPO17 [bit1], GPO 18 [bit2], GPO19 [bit3], GPO20 [bit4]) The pin definitions are illustrated below:

| Pin | Signal | Pin | Signal |
|-----|----------|-----|----------|
| 1 | DIO_IN1 | 2 | DIO_IN2 |
| 3 | DIO_IN3 | 4 | DIO_IN4 |
| 5 | DIO_OUT1 | 6 | DIO_OUT2 |
| 7 | DIO_OUT3 | 8 | DIO_OUT4 |
| 9 | Vcc | 10 | GND |

Serial Port COM1 (CN32), COM3 (CN30) and COM4 (CN31) Connectors

The availability of this interface allows connection of serial devices such as mouse, printer, etc.. Pin definitions as follows:

| COM3 RS-232 (CN30) | | | |
|--------------------|--------|-----|--------|
| Pin | Signal | Pin | Signal |
| 1 | NRLSD2 | 6 | NCTS2 |
| 2 | NDSR2 | 7 | NDTR2 |
| 3 | NRXD2 | 8 | NR12 |
| 4 | NRTS2 | 9 | GND |
| 5 | NTXD2 | 10 | GND |

COM1 (CN32)

COM1 RS-232 (CN32)

| Pin | Signal | Pin | Signal |
|-----|--------|-----|--------|
| 1 | DCDA | 6 | DSRA |
| 2 | RXDA | 7 | RTSA |
| 3 | TXDA | 8 | CTSA |
| 4 | DTRA | 9 | DTRA |
| 5 | GND | 10 | GND |

COM4 (CN31)

COM4 RS-232/422/485 (CN31)

| Pin | Signal | Pin | Signal |
|-----|---------|-----|---------|
| 1 | DCDB | 2 | DSRB |
| 3 | RXDB | 4 | RTSB |
| 5 | TXDB | 6 | CTSB |
| 7 | DTRB | 8 | IRIB |
| 9 | GND | 10 | N/C |
| 11 | 485TXD+ | 12 | 485TXD- |
| 13 | 422RXD- | 14 | 422RXD- |

Joystick / MIDI Port (CN33)

MB-662 is equipped with a 4 in 1 connector and provides joystick / MIDI port. All designed for easy access to the users. Refer to the pin definitions below:

| Joystick / MIDI Port Connector (CN33) | | | |
|---------------------------------------|--------|-----|--------|
| Pin | Signal | Pin | Signal |
| 1 | Vcc | 9 | Vcc |
| 2 | JF0 | 10 | JF2 |
| 3 | JRC0 | 11 | JRC2 |
| 4 | GND | 12 | MOUT |
| 5 | GND | 13 | JRC3 |
| 6 | JRC1 | 14 | JF3 |
| 7 | JF1 | 15 | MIN |
| 8 | Vcc | | |

Audio Connector for CD_IN (CN34)

Links audio connection of the CD-ROM and the mainboard. By using a 4-pin wafer cable connector it could be installed without consuming much time. The pin definitions are listed below:

| CD_IN Wafer Connector (CN34) | |
|------------------------------|-------------|
| Pin | Signal |
| 1 | CD_IN Left |
| 2 | GND |
| 3 | CD_IN Right |
| 4 | GND |

Phone Jack for Line_OUT (CN35)

Line_OUT phone jack is provided for the comfort and convenience of the users. Giving a standard form of connection for the users too. Pin definitions as follows:

| Line_OUT Phone Jack (CN35) | |
|----------------------------|----------------|
| Pin | Signal |
| 1 | GND |
| 2 | Line_OUT Left |
| 3 | GND |
| 4 | GND |
| 5 | Line_OUT Right |

Phone Jack for MIC (CN36)

A standard phone jack is also provided for the users ease and convenience. The pin definitions are listed below:

| MIC Phone Jack (CN36) | |
|-----------------------|--------|
| Pin | Signal |
| 1 | GND |
| 2 | N/C |
| 3 | GND |
| 4 | GND |
| 5 | MIC_IN |

Phone Jack for Line_IN (CN37)

The MB-662 is designed with line_OUT and for additional ease a line_IN connection is definitely needed. It also comes with standard easy connection. Pin definitions below:

| Line_IN Phone Jack (CN37) | |
|---------------------------|---------------|
| Pin | Signal |
| 1 | GND |
| 2 | Line_IN Left |
| 3 | GND |
| 4 | GND |
| 5 | Line_IN Right |